

IntelliGaze™ Installation & Service Manual

DocVersion: 2.0



alea technologies

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We would like to remind you that the contents of this operating manual do not constitute part of any previous or existing agreement, commitment or legal relationship, or an alteration thereof. All obligations of alea technologies gmbh result from the respective contract of sale, which also includes the complete and exclusively applicable warranty regulations. These contractual warranty regulations are neither extended nor limited by the information contained in this operating manual. Should you require further information on this device, or encounter specific problems that are not discussed in sufficient detail in the operating manual, please contact your specialized dealer or system installer.

The device may be connected, operated and maintained only by appropriately qualified personnel. The error-free and safe operation of this device can only be ensured if it is properly transported, stored, sited and assembled, and operated and maintained with due care.

Operating Environment

Please observe the proper use of this product. Failure to do so will render the warranty void. Do not subject this product to direct sunlight, moisture or shock. The following environmental conditions are required:

Ambient temperature: 0°C ... 45°C (32°F ... 113°F)
Storage temperature: -20°C ... 60°C (-4°F ... 140°F)

THE INTELLIGAZE SYSTEM IS NOT INTENDED FOR USE IN THE OPERATION OF NUCLEAR FACILITIES, AIRCRAFT NAVIGATION OR COMMUNICATION SYSTEMS, AIR TRAFFIC CONTROL SYSTEMS, LIFE SUPPORT MACHINES OR OTHER EQUIPMENT IN WHICH THE FAILURE OF THE INTELLIGAZE SYSTEM COULD LEAD TO DEATH, PERSONAL INJURY, OR SEVERE PHYSICAL OR ENVIRONMENTAL DAMAGE.

Installation and Maintenance

The installation, testing, maintenance and extension of, and any necessary repairs to the system may be performed only by authorized personnel.

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1 Introduction

This manual targets system integrators and support personnel who require in-depth knowledge regarding the IntelliGaze™ software and hardware. It is meant to accompany an on-site training session.

It covers system specifications and general hardware setup aspects as well as software installation instructions.

The software reference documents all settings of the IntelliGaze™ software and provides the default (installation) values for reference.

3rd-party software integration is explained and several cases are documented with their recommended parameters.

Typical troubleshooting cases are mentioned in the last part of this manual.

Please feel very welcome to contact alea technologies with any request or suggestion that has not been covered in this manual.

For programming references regarding the IntelliGaze™ API, please refer to the '*IntelliGaze™ API Documentation*' which is available for registered developers.

2 Technical Specification

2.1 Tracking System - IG-30

Tracking technology	Hybrid infrared video eye- & head-tracking. Binocular & monocular tracking
Working Volume centered at 600 mm distance	300 x 200 x 200 mm ³ [WxHxD]
Accuracy, static	0.5° typically
Accuracy, over full working volume	1° typically
Sampling Rate	50 / 40 / 30 / 20 Hz
Max. head-movement velocity	15 cm/s
Recovery-time after tracking loss (head moved to quickly or was out of range)	40 ms (@50 Hz)
System Dimensions	ca. 300 x 45 x 80 mm ³ [WxHxD]
Mounting Options	on monitor via VESA-adapter on Tablet-PC via customized interfaces
System Weight	ca. 850g
Interface	Full-Speed USB2
Power-Supply	Desktop power supply provided with standard system: prim. 230 / 110 VAC - sec. 15..19V, 3A
Power consumption (50 Hz full tracking mode)	USB: ca. 200mA Power-Supply: avg. 150mA @15V

2.2 Tracking System - IG-30NT

Tracking technology	Hybrid infrared video eye- & head-tracking. Binocular & monocular tracking
Working Volume centered at 620 mm distance	320 x 200 x 250 mm ³ [WxHxD]
Accuracy, static	0.5° typ.
Accuracy, over full working volume	1° typ.
Sampling Rate	40 / 30 / 20 Hz
Recovery-time after tracking loss (head moved to quickly or was out of range)	150 ms typ.
System Dimensions	285 x 44 x 38 mm ³ [WxHxD]
Mounting Options	on monitor via VESA-adapter on Tablet-PC via customized interfaces
System Weight	ca. 280g
Interface	Full-Speed USB2
Power-Supply	Single USB cable, up to 1m (optional aux. power supply for special setups)
Power consumption (40 Hz full tracking mode)	< 2,5W avg.

Operating Environment

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Storage temperature:	-20°C ... 60°C (-4°F ... 140°F)

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3 Safety & Compliance

The IntelliGaze™ IG-30 and IG30NT systems have been certified for general office use as in the class of information and telecommunication devices. The system will meet or exceed the required standard according to the CE certification below.

3.1 Safety of the Infrared Illumination

The IG-30 and IG-30NT camera system contains LED sources that emit light in the near infrared (NIR) spectrum. The light emission levels have been measured and calculated to comply with the European laser safety standard EN60825-1.

The standards contain test procedures to verify that the emitted light will cause no thermal injury to the eye of a person being exposed to the light. The product is classified as a Class 1 LED product and complies with the standards for long-time exposure.

Exposure varies with the chosen frame-rate and working distance. For comparison reason: the user will be exposed to about $200\mu\text{W}/\text{cm}^2$ at 40Hz tracking rate in the suggested operating distance of 600mm.

3.2 Magnetic Field Hazard



The CAM30 / CAM30NT units contain magnets. Magnetic fields may interfere with the function of cardiac pacemakers and implantable defibrillators.

As a general rule, please maintain a minimum distance of 10 cm (4 inches) between the frontal part of the device and any implanted, electronic device.

3.3 Epilepsia / Photosensitive Seizure Warning

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these photosensitive epileptic seizures while using a gaze interaction device on a computer screen.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop while using a gaze interaction device on a computer screen and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms - children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Using a gaze interaction device on a computer screen only in a well-lit room.
- Do not use a gaze interaction device on a computer screen if you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

3.4 CE Certificate

Declaration of Conformity

We, **alea technologies gmbh**

Potsdamer Str. 18a, 14513 Teltow, Germany

declare under our sole responsibility, that the product

IntelliGaze™, IG-30, IG-30pro, IG-30NT
using the CAM30 or CAM30NT camera units

to which this declaration relates is in conformity with the following standards or other normative documents:

EN55022:2008, class B	<i>EMC, emission</i>
EN55024:2003	<i>EMC, Immunity</i>
EN60950	<i>Electrical Safety</i>
EN60825-1	<i>Laser Safety</i>

following the provisions of Directive 89/336/EEG (EMC) and 73/23/EEG (LVD).

The IntelliGaze™ IG-30 system serves a gaze-controlled computer input device for physically handicapped persons.

Teltow, October 30th 2012



Wolfgang Lenmann
Managing Director, alea technologies gmbh

3.5 FCC

IntelliGaze™ CAM30, CAM30NT camera system

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

alea technologies is not responsible for any radio or television interference caused by cables and connectors other than those recommended by or by unauthorized changes or modifications to this equipment. Unauthorized changes or modifications could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

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4 Setup

4.1 IntelliGaze™ CAM30 Camera Unit

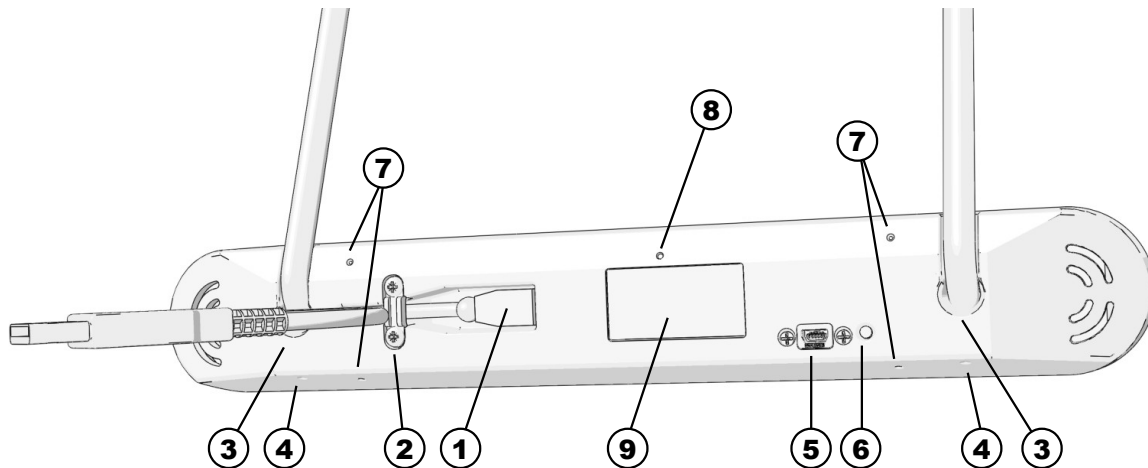
The camera unit does not contain any adjustable or serviceable parts!
Do not open the housing!



4.2 IntelliGaze™ CAM30NT Camera Unit



**The camera unit does not contain any adjustable or serviceable parts.
Please do not open the housing!**



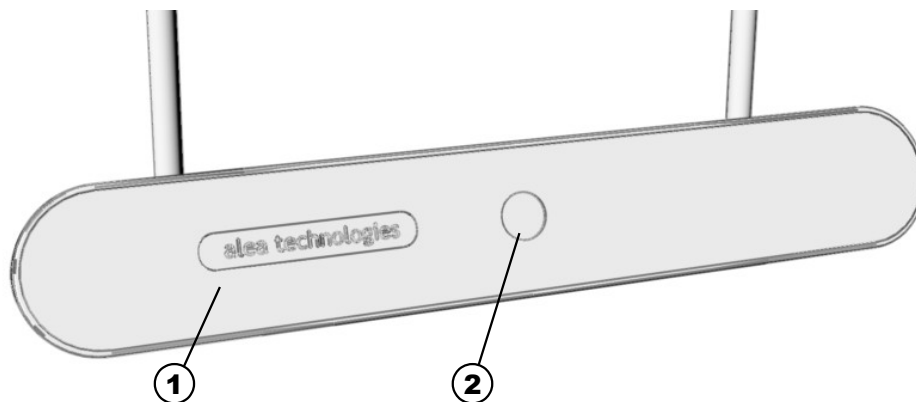
1	USB2 connector (mini-USB)
2	Cable lock
3	Standard CAM30(NT) mount D:8mm → Max. depth: 35mm.
4	Std. Mount lock screws. → Please, only tighten hand-tight!
5	Optional auxiliary power-supply connector. (mini-USB) → Only required with very long main USB cable, adds to P.1 → Do only use manufacturer supplied power-supplies.
6	System status LED (see below)
7	Aux. camera mounting threads (M3, max. length 8mm)
8	Internal camera status LED (see below)
9	Camera label, warranty seal.

System Status LED [6]

green	IntelliGaze is running and camera functional.
yellow	IntelliGaze is running but camera functions are constricted*.
red	Camera stopped working because of a critical error* Device requires service, contact your distributor.
/* IntelliGaze Tracking Status Indicator of IntelliGaze will give more details about the error	

Internal Camera Status LED [8]

orange	Camera driver is properly installed.
off	Camera driver is not loaded, check the Windows device manager and reinstall driver or plug camera into a different USB port.



1	Front plate. IR-transmissive acrylic glass. → use only soft cloth, i.e. microfiber and avoid harsh cleaners.
2	IR-glass lens. → Please keep the lens clean. Dirt may be removed with glass cleaner or better isopropanol. The use of a cotton swab is recommended.

4.3 HW-Requirements

4.3.1 PC-Platform

While every current notebook, tablet or desktop PC should be powerful enough to run IntelliGaze™ in the background, we specify the minimum requirements as follows:

CPU:	1,4 GHz, P4 class or higher, Intel Atom N270
For media operations and gaming we recommend dual-core CPUs or better.	
RAM:	Windows XP: 512 MB (1GB recommended) Windows VISTA / 7 / 8 : 1 GB (2GB recommended)
Ports:	1 available full-speed USB2 port.
OS:	Windows VISTA SP2 Windows 7 (32 and 64 bit) Windows 8 (32 and 64 bit) (Windows XP SP3 – last supporting IntelliGaze version: v2.5)



3rd party software that sometimes uses excessive hardware resources while operating in the background, like some virus scanners or similar, can increase the minimum hardware requirements significantly.



Other attached USB devices may negatively influence the gaze tracking performance. Please consider this carefully and whenever possible, test the compatibility in advance. We highly recommend connecting the camera system to a dedicated USB2 port on the computer rather than through a USB-Hub.



CAM30: do not extend the USB cable length longer than 2m and use only USB2 certified, high quality cable.



CAM30NT: do not extend the USB data cable length longer than 1m. When using the additional power-supply, do not extend the length of USB cable more than 2m.



Prefer a custom, long cable over extensions, as the connectors will negatively influence the achievable maximum length.

4.3.2 Monitor

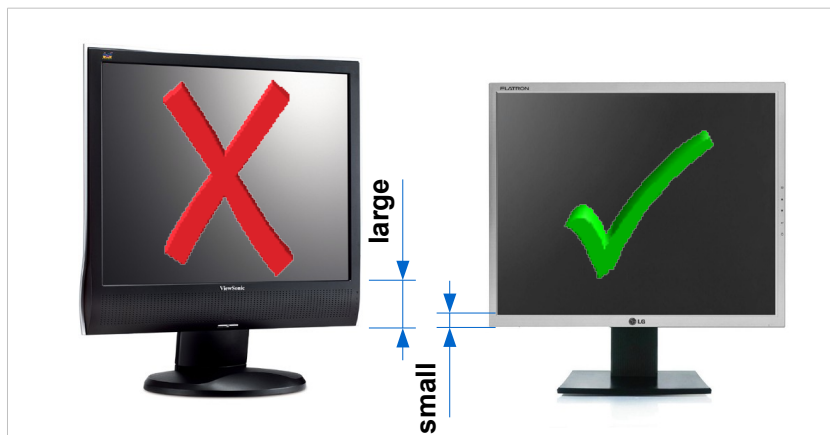
Technical Requirements

Screen size: TFT monitors 12" to 19" wide-screen.

Mounting: VESA75 or VESA100 compatibility
(for IG-30/30NT VESA adapters)

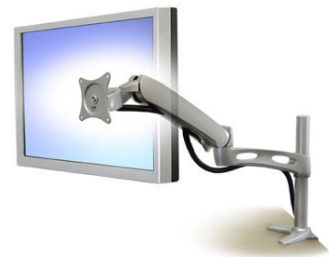
In general most monitors that comply with the requirements above should work with the IG-30 or IG-30NT system.

One issue to consider when selecting a monitor is the width of the bottom screen-border (→ see sketch below). A large border, which forces the camera unit further away from the active screen region, might prevent accurate tracking on the upper parts of the screen. For the above reason screens with speakers integrated at the bottom should be avoided.



Some VESA-mounts might require a custom spacer or special screws to integrate safely with the standard VESA adapter provided with the IG-30 or IG-30NT system.

In most cases it is highly recommended to use a monitor arm, such as the Ergotron-LX (→ see image), to mount the monitor and camera units as flexibly as possible. Nevertheless, several, particularly height adjustable, desk-mounts allow integration without the use of a monitor arm.



When in doubt, feel free to ask for our list of recommended monitors, or inquire about a particular model before making a purchase. alea technologies will also be pleased to provide monitor arms, desktop mounts or customized solutions on request.

4.3.3 Tools

The assembly and service of the system may require several tools:

CAM30

Tool	Part of Demo-Unit	Purpose
Allan / Hex Key 0,9 mm	Yes	CAM-30, re-adjust lens calibration. <i>see: p.73</i>
Allan / Hex Key 1,5 mm	Yes	CAM-30, fixate housing. <i>see:p.24</i>
Allan / Hex Key, 2mm	Yes	VESA-Mount, fixate aluminum rods <i>see: p.23</i>
Metric Ruler or Measuring Tape, 50 cm	No	Monitor Calibration
Screwdriver, div.	No	Depending on Monitor & Arm.

4.4 Camera Mounting Options

alea technologies can provide several custom mounting adapters to cover the majority of arising mounting challenges.

While several adapters attach between VESA 75/100 mounts of the monitor and, i.e. a desktop arm, some integrate more closely with dedicated communication devices, i.e. the Tellus 4.

More recently, some adapters have been adopted to carry the new CAM30NT model which maintains the general mounting scheme, but requires slight horizontal adjustments due to the reduced camera depth. Please find details below.

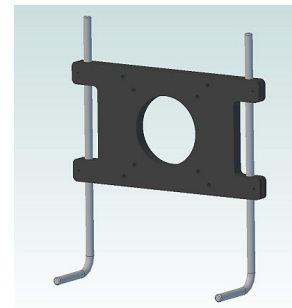
4.4.1 'Standard' VESA-Adapter - 'No.1'

This was the first adapter, that alea technologies provided.

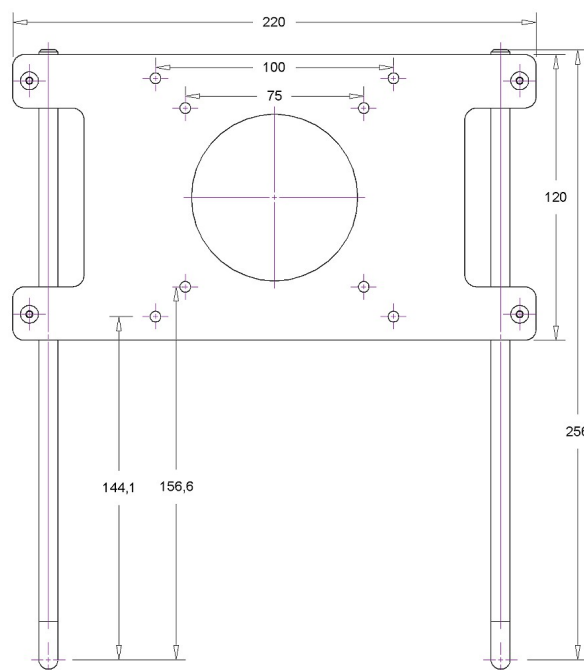
This adapter attaches to small computers and TFT screens which provide a 75/100mm VESA mounting option. The mounting height can be adjusted in a very large range.

Mount:	VESA 75/100
Thickness (add to screw length):	12mm
Camera Interface	2x 8mm
Compatible Cameras	Cam30, Cam30NT
Maximum Mounting Height*:	156mm _{VESA75} / 144mm _{VESA100}
Minimum Mounting Height*:	---

* Mounting Height: distance between lower VESA-Screw and center of 8mm rod.



Shorter aluminum rods, in particular for 12" Tablet computers can be provided on request.



4.4.2 EZCom VESA-Adapter – 'No.2'

This is a fixed adapter specially designed for the ATS EZCom device. The adapter also fits alea technologies IG.Com 12" panel computer.

Mount:	VESA 75
Thickness (add to screw length):	4mm
Camera Interface	2x 8mm
Compatible Cameras	Cam30, Cam30NT**
Mounting Height*:	116mm _{VESA75}



* Mounting Height: distance between lower VESA-Screw and center of 8mm rod.

** Extended dowel pins are available to mount the slimmer camera more forward.



4.4.3 Sliding VESA-Adapter – No.3

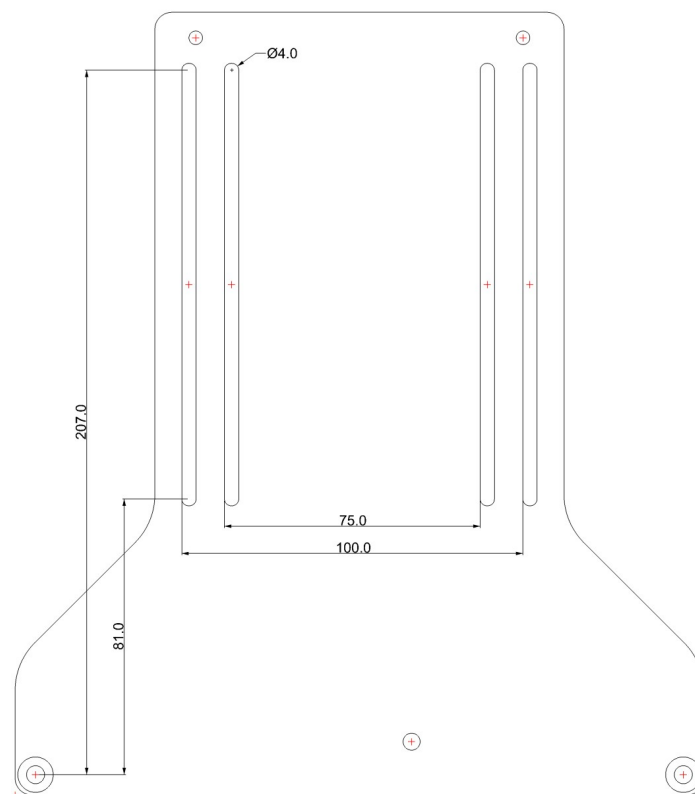
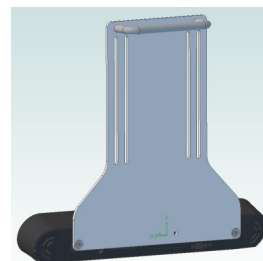
With the release of the new camera model, targeting slimmer PC platforms, the Sliding VESA-Adapter, No.3 has been designed.

It fits even small platforms, like the WeGo 10" SGD and provides a convenient, robust handle to move the system around easily.

Mount:	VESA 75/100
Thickness (add to screw length):	4mm
Camera Interface	2x 8mm
Compatible Cameras	CAM30NT**
Max.Mounting Height*:	107mm _{VESA100} / 132mm _{VESA75}
Min.Mounting Height*:	81mm _{VESA75/100}

* Mounting Height: distance between lower VESA-Screw and center of 8mm rod.

** Different dowel pins [32 / 50 mm] are available to mount the camera flush with the screen.

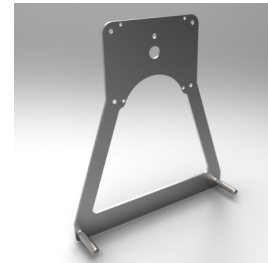


- As of Feb.2013, this part is still under market evaluation. Color option is silver only -
Please ask for samples or adaptations.

4.4.4 **Mobi2** ^{by jabbla} - Adapter

This adapter has specifically been designed to fit jabbla's Mobi2 communication device. It replaces the original Daessy adapter plate while maintaining it's functionality.

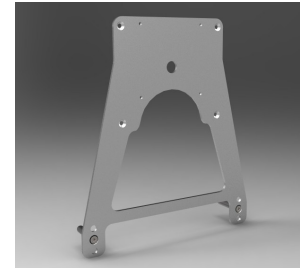
Mount:	Mobi2
Thickness (add to screw length):	n.a.
Camera Interface	2x 8mm
Compatible Cameras	Cam30NT
Max.Mounting Height*:	n.a.
Min.Mounting Height*:	n.a.



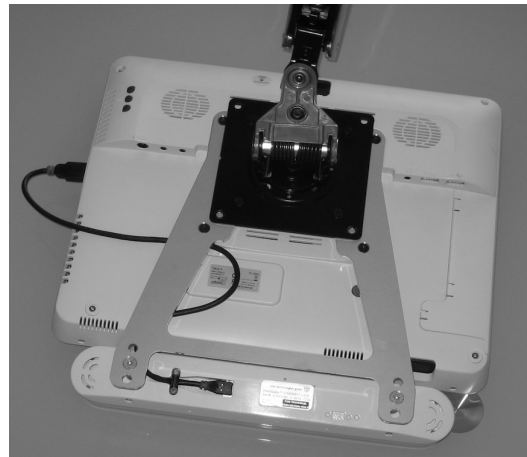
4.4.5 Tellus4^{by jabbla} - Adapter

This adapter has specifically been designed to fit jabbla's Tellus4 communication device. It replaces the original Daessy adapter plate while maintaining it's functionality.

Mount:	Tellus4
Thickness (add to screw length):	n.a.
Camera Interface	2x 8mm
Compatible Cameras	CAM30, Cam30NT**
Max.Mounting Height*:	n.a.
Min.Mounting Height*:	n.a.



*** Extended dowel pins are available to mount the slimmer camera more forward.*



4.5 Hardware Assembly /Std. VESA Adapter

During hardware installation, the camera and monitor will be combined into a stable module, which may then be mounted on a monitor-arm or desk-stand.

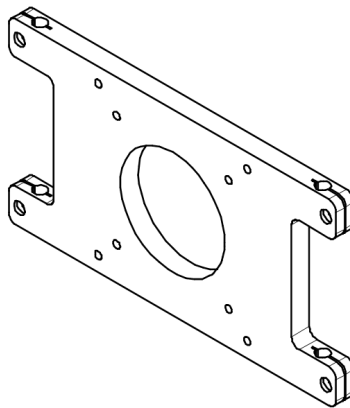
This section explains the general principle of assembly, as the actual process may vary depending on the selected monitor.

Standard TFT & CAM-30 VESA-Adapter

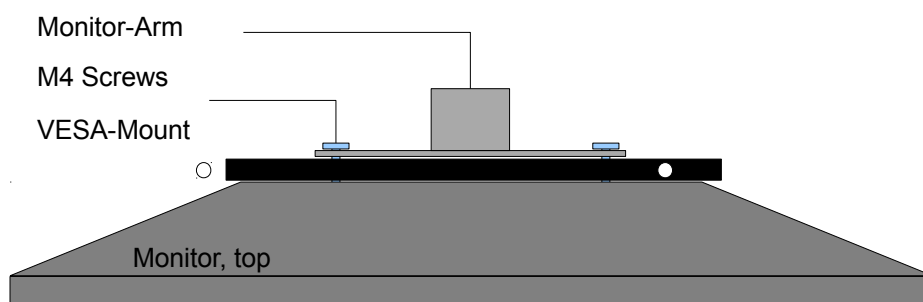
Required Tools: - Screwdriver depending on monitor-arm.

- 1,5 mm and 2 mm Allan/Hex keys (provide with the system).

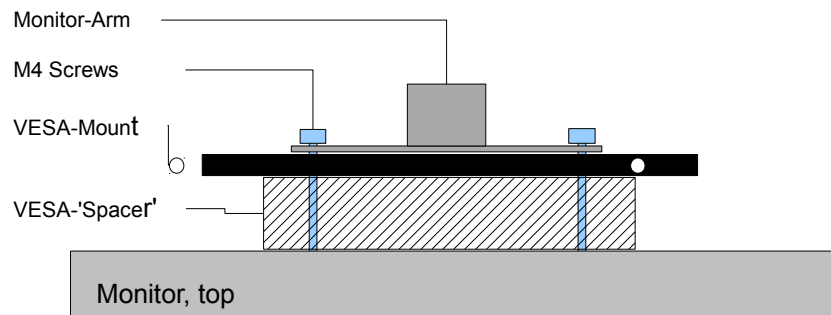
The standard VESA adapter is implemented as a VESA-75&100 spacer. The adapter will be mounted between a typical monitor's VESA-Interface and a monitor-arm. The adapter is 12mm thick, and the screw-length should be selected accordingly.



Please make sure that longer screws do not damage the interior of your monitor !



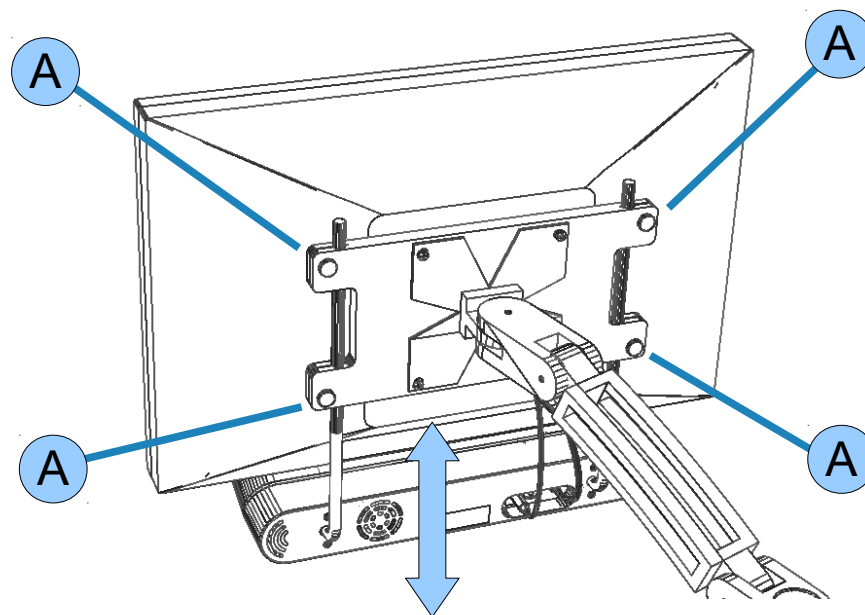
Very slim monitors, in particular Tablet-PCs, may benefit from the use of a custom spacer that will allow more space between the VESA-adapter and the front of the device.



Once the adapter has been mounted on the back of the monitor and the monitor has been attached to a monitor-arm or desktop-mount, the aluminum rods can be inserted and roughly adjusted.

Please make sure that the monitor is mounted stably and attach the CAM-30 unit underneath by inserting the rods into the appropriated mounting holes in the back of the device.

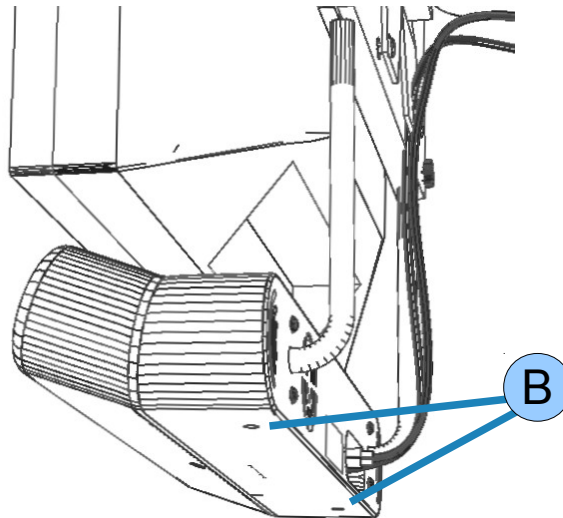
The camera should be adjusted so that it is centered and parallel to the front of the monitor, as close to the bottom of the screen as possible.



A: Thumb-Screw or Screws for 2mm Allan/Hex.
Please use limited force when tightening!

After adjusting the vertical distance, the horizontal position must be set. When desired the camera can be firmly locked in place by tightening the hidden screws [B].

B: Hidden Lock-Screws, use
1,5mm Allan/Hex key.



The hardware installation is completed by connecting the USB cable to a USB2-port on the PC and connecting the provided power-supply.



When using USB2 extension cables, make sure to use USB2 certified cables, and be certain that the combined length does not exceed maximum length of 3m. Use USB2 hubs only when required and carefully examine the system performance.

4.5.1 Hardware Integration Examples

Asus EEE Slate EP121



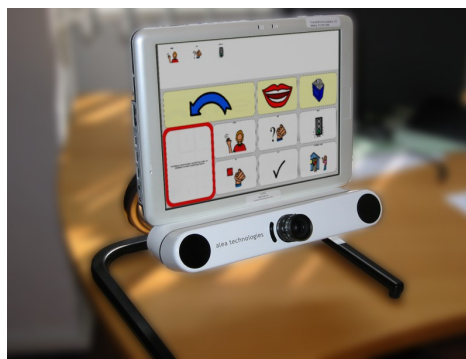
Mobi2

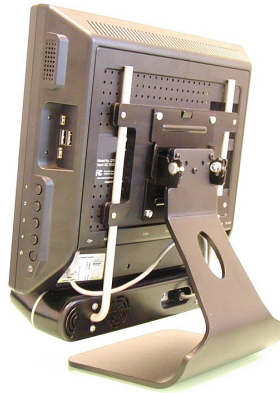
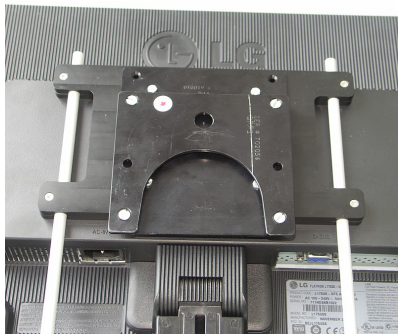


CAM30NT on Powerbox7



12" PaceBlade Tablet-PC on Wheelchair & Desk-Mount / DAESSY parts



15" Panel-PC on Desk-Mount**17" TFT-Monitor on Desktop-Mount with Quick-Release / DAESSY parts****CAM30NT on 19" TFT**

4.6 Software

4.6.1 Platform Prerequisites

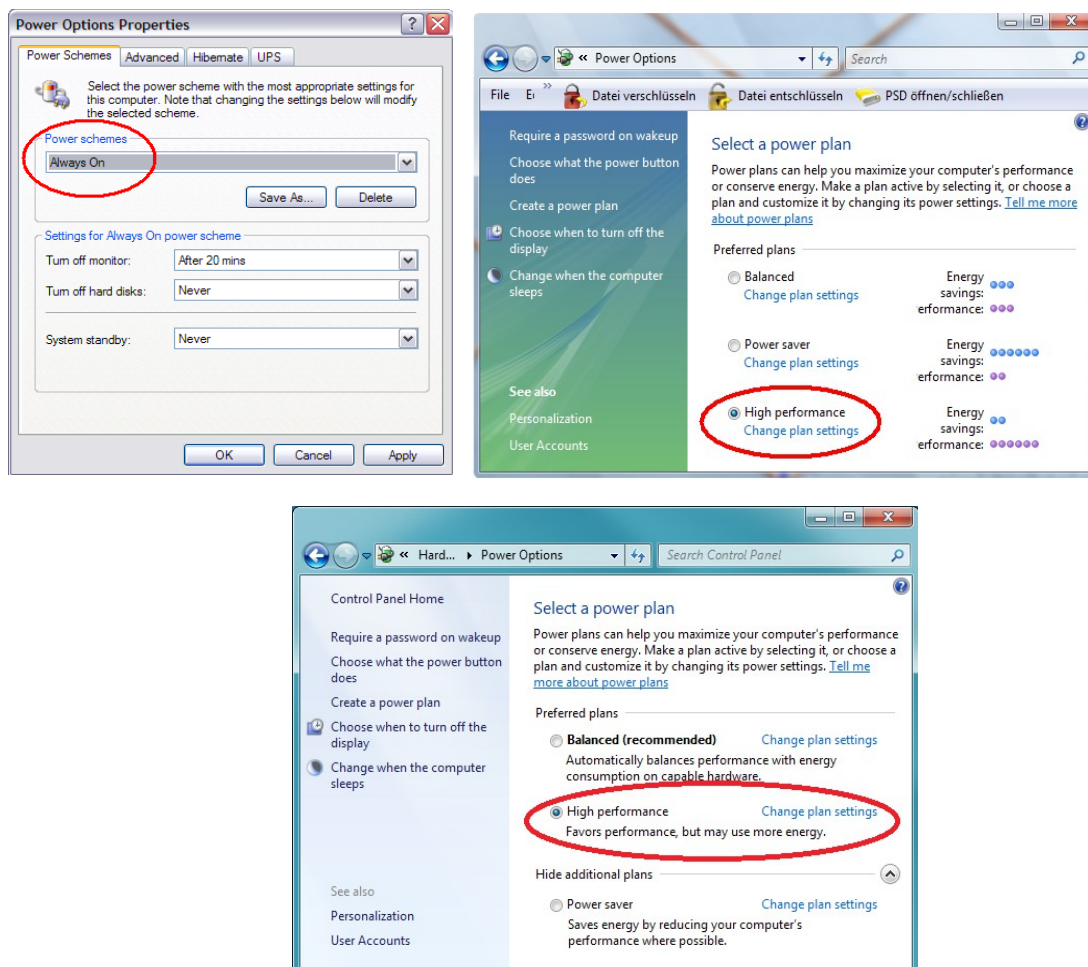
IntelliGaze™ is designed to work on recent Microsoft Windows platforms. The following operating system and software package requirements must be fulfilled.

- Windows 8, Windows 7 (SP1 recommended) or Windows Vista (SP2 recommended)
- Windows XP is no longer supported, IntelliGaze 2.5 is the last Windows XP compatible version
- .Net Framework 4.5 (will be automatically installed by the IntelliGaze™ installer if the PC has internet connection. If the framework is not installed and the PC has no internet connection the .Net Framework 4.5 can be installed from the IntelliGaze™ installation CD)



Carefully consider that mobile computers tend to throttle the CPU in idle times and under battery power. Under these conditions, the hardware might no longer meet the above minimum requirements! It is highly recommended to turn most power-saving functions off.

Power Options for Windows XP, Windows Vista and Windows 7:



4.6.2 IntelliGaze™ Software Installation

The latest version of IntelliGaze™ can be downloaded here.

www.alea-technologies.de

→ Support → Login

-Please use your customer login, which will be provided on request-

→ Download → Restricted Download



Do not connect the camera to the PC before IntelliGaze™ is installed!



You will need administrator rights to install IntelliGaze™ however the operation does not require them.

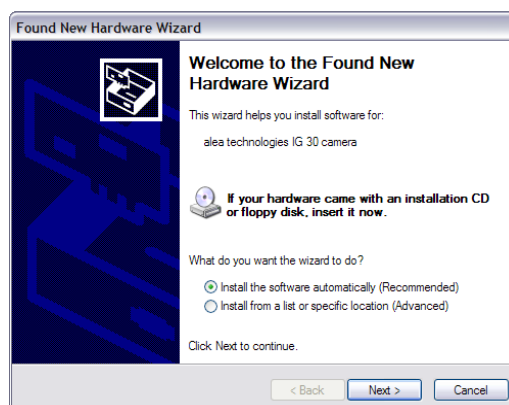
- 1.** Launch the **setup.exe** from the installation package. There is just one installer for all supported languages. On the installation CD, the setup.exe is located in the IntelliGaze™ folder. If the CD-autostart is activated in your windows, installation will start automatically when the CD is inserted.
- 2.** Accept the license agreement.
- 3.** Check the installation option "Camera driver"
- 4.** There is now a desktop icon and shortcuts in the program menu.



*You can launch setup.exe with the "/quiet" parameter to install it without user interaction.
This can be used to integrate this installer into other setup packages.*

4.6.3 Camera Driver

The driver is automatically installed with the IntelliGaze™ software. After the installation of IntelliGaze™ you may connect the camera to a USB 2.0 port of your PC.



You are prompted to allow the installation of the driver after the windows hardware detection has found the new camera.

Whenever you change the camera connection to a port that has never been used before by the camera, you will be prompted to permit the installation again. Confirm the security warning to finish the driver installation.



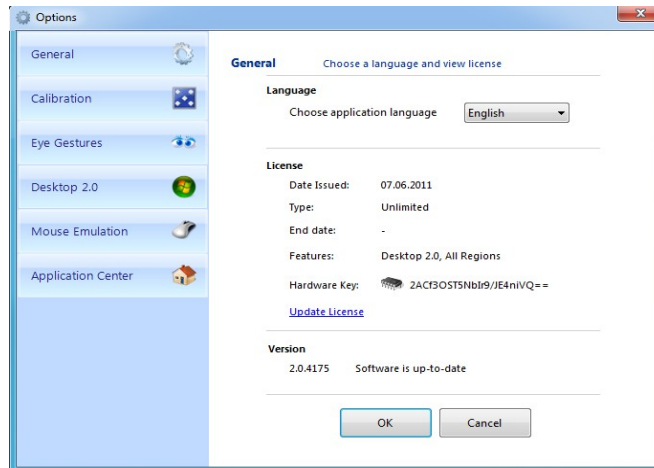
4.6.4 Licensing

The license is handled by the camera system. hardware

Please refer to chapter 6.9 for more information.

4.6.5 IntelliGaze™ Software Update

You can check the version of IntelliGaze™ under Options → General.



Update from CD

If you intend to update to the newer version from a CD, just run the setup.exe of the newer version. The installer will replace the outdated files automatically.

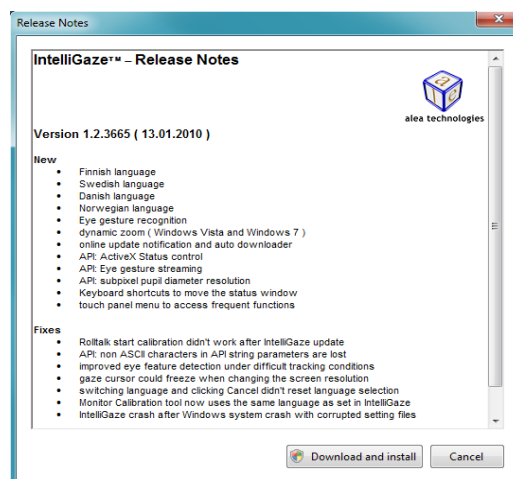
Please read the release notes of the new version to find out whether an update is advisable.

Update from Internet

IntelliGaze™ from v.1.2 onward additionally provides an on-line update function:

IntelliGaze™ Options → General: “Show details” will open the update dialog and provide you with the Release Notes of the new version. This link is only available when a new update is available.

Please read the Release Notes of the new version to find out whether an update is advisable.



In order to proceed with the online update, you will have to provide administrator login information.

Clicking “Download and install” will then execute the update automatically.

4.7 Monitor Calibration

The last step of the setup process is the calibration of the monitor-camera configuration

The monitor calibration requires a metric ruler of about 40 cm.

For further details please refer to chapter 6.11.



A badly calibrated monitor will result in inaccurate head-motion compensation and therefore provide inaccurate gaze position measurements.

4.8 System Validation

This step will make sure that all components have been installed correctly and the system is working according to specification.

It assumes all setup-steps above have been completed successfully.

1. Connect all cables.
At the back of the CAM30 system there is a LED that turns green if the illumination has power. The LED of the CAM30NT shows the green LED when IntelliGaze is started.
2. Turn-on the PC and boot Windows. Login.
3. Start IntelliGaze™, if not included in 'Autostart'
You should see the following:
 - Dark red shining outer LEDs, the illumination will go to a standby mode if no head was detected for a while. In standby mode, the outer LEDs will flash only about once a second.
 - The status windows showing a green or yellow head symbol when the head is within the working range
 - Ctrl + F5 start a calibration (if the monitor is not calibrated you will get a message that the calibration can't be started)
4. If the system is calibrated you should see the cursor following your gaze.

5 Using IntelliGaze™

5.1 Principle of operation

The IntelliGaze™ system allows the user to control specialized, e.g. AAC, applications as well as many standard Windows applications through eye-movements.

A camera and illumination system mounted underneath the monitor receives images of the users face under invisible near-infrared illumination. A background PC program analyzes the images in real-time and extracts face and eye locations. High resolution image processing algorithms calculate the gaze angle of the user. By calculating the intersection point of these gaze-vectors with the monitor, the system can determine the gaze location on the screen. Heuristics and configurable filtering are applied to synchronize the mouse-cursor with the calculated gaze location. Mouse-clicks can be triggered by either dwelling on a certain region or blinking. The user may also use external switches or buttons to trigger the click.



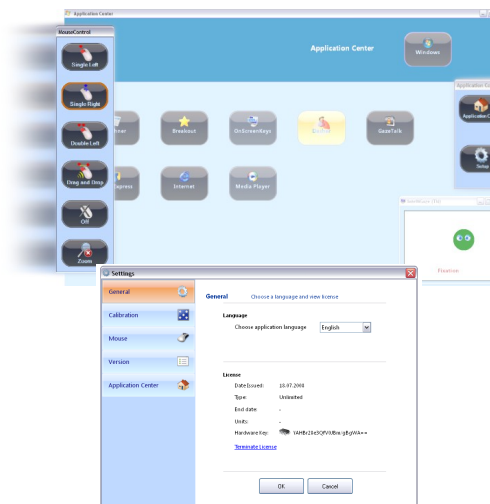
A new user needs to be calibrated to the system, before the gaze control can be used. The gaze tracking and 'click' control can be adopted to the user requirements and the target application.

5.2 Application Center [AC]

The Application Center acts as a configurable Home-Page to the gaze controlled PC. It provides one-look start-up of applications and Windows desktop access. The AC also provides off-screen accessible areas, which control the mouse behavior and allow the run-time adjustment of several system parameters.

There are two sides of the AC:

1. The main user interface as home-page for gaze interactions.
2. The 'Options' interface for customization of the gaze interaction.



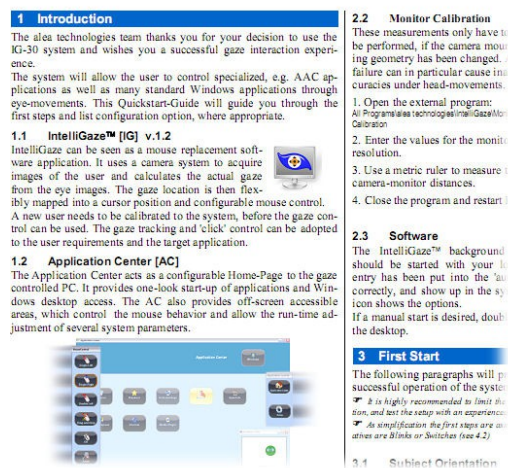
The options menu can be entered by using the tray-icon → Options.

Conceptually the AC options controls all user accessible parameters of the software in several categories:

- General
 - General Options, Version and License Status
- Calibration
 - Calibration parameters
- Mouse
 - Mouse Parameters for the Windows Desktop
- Eye Gestures
 - Eye Gesture configuration for Windows Desktop
- Zoom
 - Zoom options
- Application Center
 - Options for the AC 'home-page' client applications and gaze-interaction parameters for each application
- Desktop 2
 - Parameters for the Desktop 2

5.3 General Use --> see Quickstart Guide

Quickstart Guide IG-30 Gaze-Interaction System



Quickstart Guide

5.4 Environment

The IG-30 and IG-30NT has been designed for indoor use. The equipment should be used in an office-like environment.

General Considerations

Provide

- Well lit, comfortable seating or bed-site condition.
- The subject should be comfortable and stably positioned.

- Ideally both eyes should be clearly visible from the camera position. If one eye is covered, please refer to the monocular options in the calibration settings.
- The monitor-camera combination should have room and sufficient degrees of freedom to achieve a good position in-front of the user. We do highly recommend the use of monitor arms.

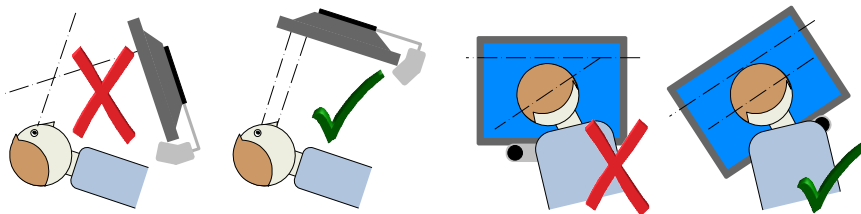
Avoid

- Direct Sun-Light.
- Direct exposure to secondary IR sources like halogen bulbs, etc.
- Complex prescription glasses like bi-focals, etc.



WARNING - If the IntelliGaze product is mounted in such a way to a monitor that it may fall and potentially harm the user, this is done solely at the user's own risk. alea technologies or any of its representatives do not take any responsibility and will not be liable for any damages or injuries arising from the product falling onto someone or something, even if the mounting has been made according to instructions.

As a general rule, the user should be centered in-front of the screen in a normal working position, whenever possible. If the system will be mounted above a bed, or the users head has been stabilized in a slightly tilted position, please adjust the monitor accordingly as pictured below.



5.5 Special Cases

IntelliGaze™ is designed to work out of the box for the majority of users without adjusting any parameter. Some parameters allow users to adopt the system to special cases. The following overview explains which parameters should be used in which situation.

5.5.1 Glasses

Most glasses do not interfere with the system, but bifocals and multifocals can be problematic.

If calibrating a subject wearing glasses continuously gives you an inaccurate calibration, you should first try to change the camera position and repeat the calibration. Very often some disturbance reflection on the glasses will disappear if you change the system geometry. The eye video window will help you to find good positions for the camera. Ctrl + F10 toggles the head status window into an eye video if this option is activated in the IntelliGaze™ service mode.

In rare cases, the accuracy will be decreased when using IntelliGaze™ with glasses. You should increase the cell size of your communication software in this case.

Sometimes when working with glasses, a limited area of the screen cannot be calibrated and used. Try to change the calibration area (center, bottom, full) and avoid putting AAC input functions in the problematic area.

5.5.2 Monocular Operation

When just one eye of the subject is visible you should select “left or right eye calibration” and check the option “ignore the other eye completely”. When just one properly moving eye is available because the other eye is a glass eye or is visually impaired, you should NOT check the option “ignore the other eye completely”. Both eyes are used for tracking but only the good one is used for calibration.

In monocular operation mode the accuracy can be decreased. Make sure that the cells of your communication software are large enough to cover this inaccuracy.

5.5.3 Calibration area

Sometimes cognitive weak or visually impaired users can't look into all corners of the monitor. When you experience a systematic calibration error in one of the corners, you should shrink or move the calibration area. The accuracy outside the calibration will be decreased. Make sure that buttons and cells are larger when you want to use that region for gaze interaction. Some users can only look vertically or horizontally. Choose the calibration area vertical or horizontal in this case. Make sure the buttons and cells of a communication package are placed vertically or horizontally.

5.5.4 Cerebral Palsy

Cerebral Palsy users often move the head very fast. Make sure that the center of movement is also the center of the working range at 60cm. It is recommended to use a one point calibration and large buttons and cells in the communication software. A simple and fast calibration with quick success reduces the stress for the user, which can trigger spastics.



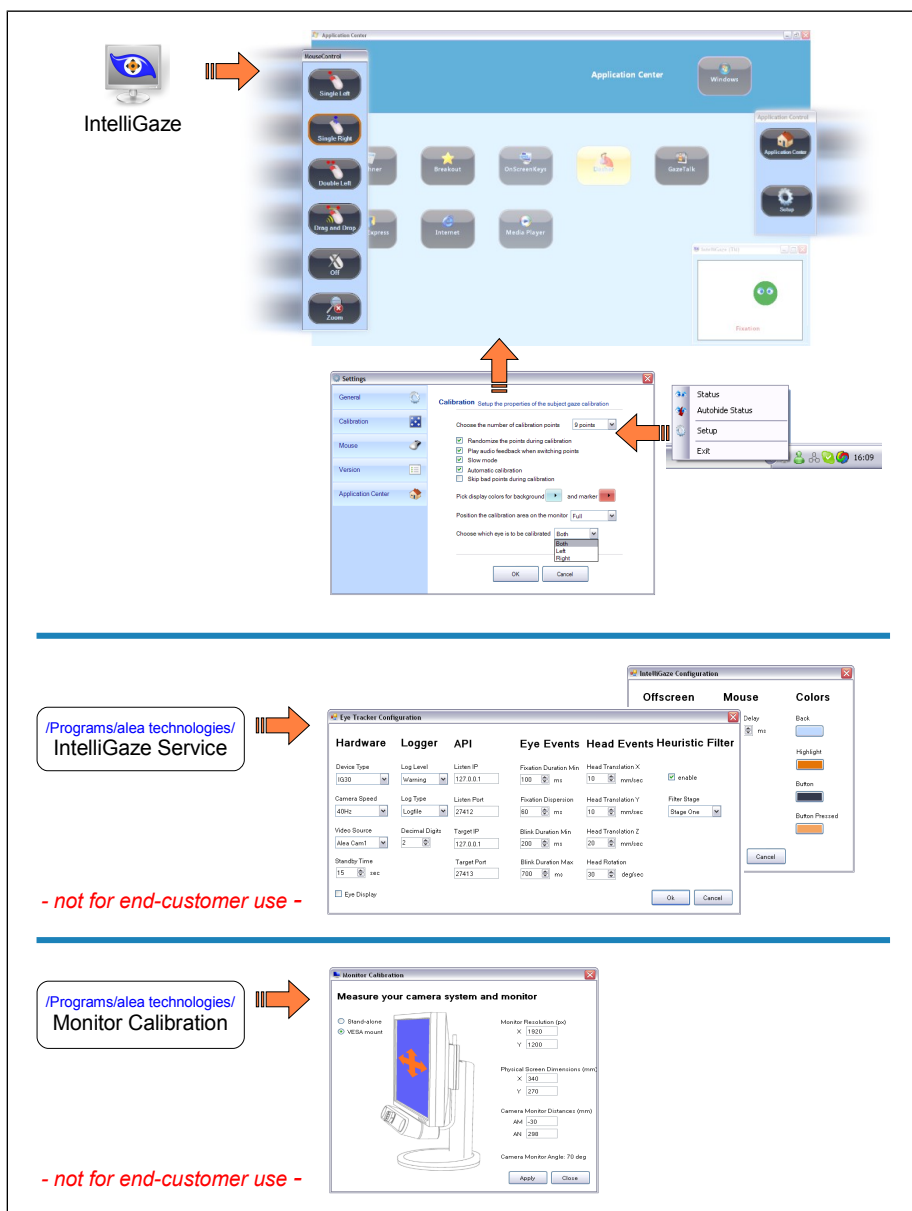
The 16-point-calibration is designed for highest accuracy at the expense of a possibly lowered head movement range. Do not use this calibration method when the user moves his or her head a lot.

6 IntelliGaze™ Reference

6.1 General

The IntelliGaze™ software package consists of several modules:

- | | |
|------------------------------|--|
| 1) IntelliGaze™ | Main Application . |
| 2) IntelliGaze™ Service Mode | Modification of in-depth parameters. |
| 3) Monitor Calibration | Tool to calibrate the physical setup. |
| 4) Eye Gesture Editor | Tool to edit an eye gesture alphabet. |
| 5) Gaze Assistant | Application to evaluate user and system performance. |





All IntelliGaze settings can be reset to installation state using the tool *Reset-IntelliGaze.exe* which is located in the installation folder of IntelliGaze.



6.2 System Hotkeys

The hotkey assignment can be redefined (see: Service-Mode)m, therefore only the standard set can be listed.

Hotkey (default)	Function	Comment
Ctrl- A	Show Application Center	
Ctrl- F5	Start Calibration	ESC will cancel
SPACE	Accept point during calibration	will trigger the overwrite mode during a binocular calibration
PAUSE	Dis-/Enable Cursor Control	Toggles Gaze<>Mouse
Ctrl- S	Toggle Standard Mouse-Cursor on/off	
Ctrl- F1	Show Status Monitor	
Ctrl- Cursor up/down	Change size of status monitor	
Ctrl- Cursor left/right	Move the status monitor to a new screen corner	
Ctrl- F11	Enter Options	
Ctrl- G	Open Eye Gesture Trainer	ESC will cancel
Ctrl- D	Starts desktop screen video recording	The status monitor turns orange. Video is encrypted. File location: /My Documents/alea_technologies_gmbh/IntelliGaze
Ctrl- L	Load calibration profiles	
Ctrl- K	Save calibration profiles	
Ctrl- H	Show help for keyboard shortcuts	

Service and Administration Hotkeys (not for client use)

Hotkey	Function	Comment
Ctrl-I	Snap Image to file	no feedback. Image is encrypted. File location: /My Documents/alea_technologies_gmbh/IntelliGaze/
Ctrl-R	Record Video	The status monitor turns red. Video is encrypted. File location: /My Documents/alea_technologies_gmbh/IntelliGaze/
Ctrl-F10	Show eye image in status monitor	Visual feedback for reflections on glasses. Needs to be enabled in Service-Mode.



The mapping schema can be changed to a different mapping in the IntelliGaze Service-Mode.

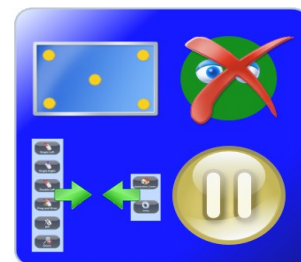






You can open a list with all available shortcuts from the IntelliGaze tray icon menu or press Ctrl+H

6.3 Touch Panel Menu

The touch panel menu is used to access frequently used functions of IntelliGaze™ with a menu that pops up when you touch the touch panel for a few seconds.

The function can be configured in the Service-Mode.



Touch Menu	Function	Comment
	Start calibration	ESC will cancel
	Show/hide Status Monitor	
	Brings in the side menus	
	Dis-/enable cursor control by eye gaze	Toggles gaze <> mouse



The touch panel menu will disappear immediately when a function is clicked or disappear after a few seconds when nothing is selected.

6.4 Tracking Status Indicator

The Tracking Status Indicator supports the proper positioning of the system and subject and provides feedback about the eye-tracking status during operation of the system. It displays the 3D location of the head in the tracking volume (position & size) as well as the status of the head-tracking operation (green, yellow, red).

The status of the eye-tracking is displayed independently for each eye.



By using the tray icon options, the Tracking Status Indicator can be shown, hidden or set to auto-hide, which will pop-up the display when problems occur and hide it again when the tracking continues successfully.

The Tracking Status Indicator can be re-sized in several steps by using the Ctrl-Cursor up/down keys. The Tracking Status can be moved to a different corner of the screen using the Ctrl-Cursor left/right keys.

Some non-critical error conditions can be derived from letters, popping up in the upper part of the status window:

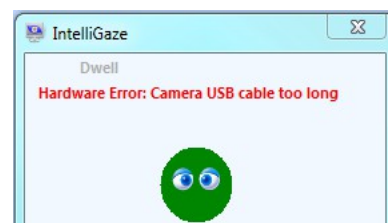
T - System can't process the images in real-time.



CAM - Camera connection lost, check the USB connection.



Hardware Error (Cam30NT only) - A camera hardware error occurred, please check documentation or contact service.



6.4.1 Hardware Error Codes (CAM30NT only)

CAM30NT has an advanced system health monitor. The error codes indicate non-critical or critical errors that require attention.

Hardware Error Code	Description	Action
1	Temperature too high	Power off device, make sure it's not exposed to direct sun or a heating, restart device after it cooled down
2 (USB cable too long)	The USB cable is too long to provide enough power to the device	Use a shorter USB cable or use the auxiliary USB connector to provide more power to the device
3	LED Voltage too low	PC doesn't provide enough power over the USB, try using the auxiliary USB connector
4	LED open	IR LEDs are broken, contact alea support
5	I2C error	Internal electronics failure, contact alea support



It is acceptable if the performance indicators pop-up from time to time especially if you launch other applications or if you run applications that consume a lot of processing power. If the T indicator is constantly on, you should verify the system configuration.



In energy saving mode, laptops usually power down the CPU which causes performance indicators to pop up.

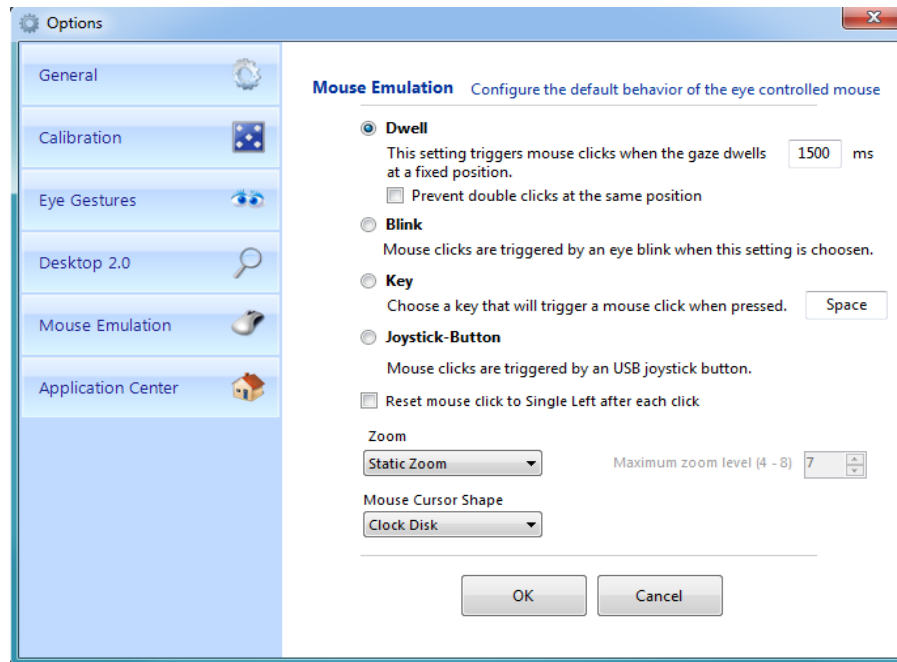
In cases, where tracking is hard to stabilize or environmental conditions are very challenging, an 'eye display' mode can be enabled in the Service-Mode.

This mode allows the operator to visually inspect the camera image by pressing **Ctrl-F10**.



6.5 Mouse Emulation

The mouse emulation options dialog allows you to configure the behavior of the mouse when operating the Application Center or the Windows desktop. It defines how mouse clicks are triggered by IntelliGaze™.



Parameter / Option	Values, defaults	Description
Dwell	800ms	Activates the dwell mouse click and lets you decide about the duration of the dwell. If a prevent double click is activated, IntelliGaze™ will not trigger a second click when the eye does not move.
Blink	n/a	When activated, IntelliGaze™ will detect eye blinks and raise a mouse click with every blink. The blink duration can be adjusted in the service mode of IntelliGaze™
Key	n/a	The key option allows you to define a keyboard key that triggers a mouse click when the key is pressed
Joystick Button	n.a	Some external switches can be attached to a joystick port. This option will trigger mouse clicks whenever an external Joystick button (Button 1) is clicked
Reset Mouse click	n.a	The type of click raised by dwell/blick/key is set with the left side panel. If this option is activated, IntelliGaze™ will always switch back to single left clicks after a different mouse action has been raised.
Zoom	Static Zoom / Dynamic Zoom	Selects a zoom method which is used during mouse emulation, if dynamic zoom is activated you can choose a maximum zoom factor
Mouse Cursor Shape	Clock Disk	Defines the shape of the mouse cursor in IntelliGaze™ and on the Windows Desktop

Zoom-Options

There are two different methods of zooming, Static Zoom and Dynamic Zoom. While Static zoom magnifies the desktop at the position where you are looking at by the factor of 2 after the half dwell time, the dynamic zoom introduces a completely new click paradigm. When activated, the desktop will smoothly zoom in at the position where you are looking, until the elements are large enough to compensate the system inaccuracy. A click is triggered automatically when the specified zoom level is reached.

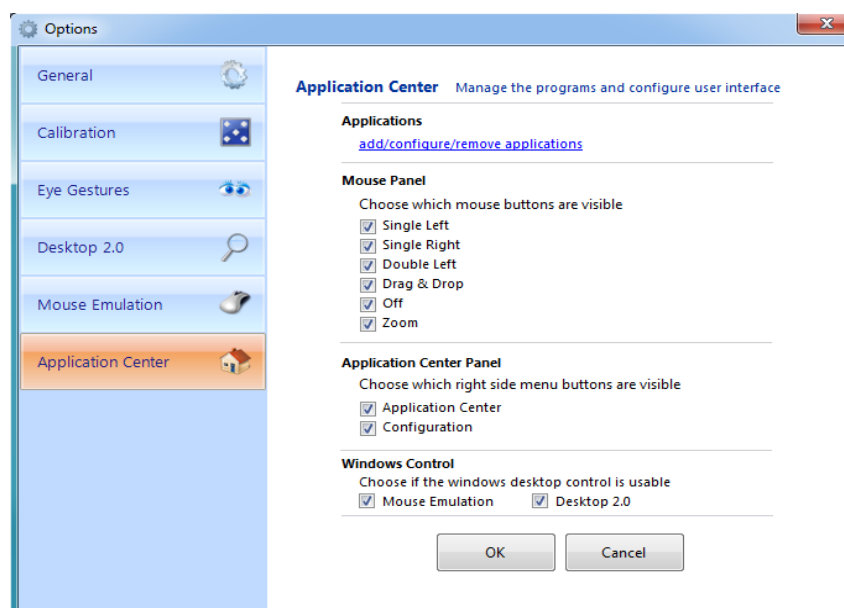


The user can turn the zooming function on/off with the left side menu.





6.6 Application Center

In the Application Center (AC) options you can configure the appearance of the AC and the behavior of the AC controlled applications. Each application can have its own options, i.e. you can set-up one eye-blink controlled application with raw unfiltered cursor output, and another application that uses filtered mouse cursor output with dwell time click.

On the first page, you can configure what mouse actions are available to the user on the left mouse side panel and which configuration options are available on the right side. You can also decide whether you want to allow the user the windows desktop control.



Parameter / Option	Values, defaults	Description
add/configure/remove application		Opens a dialog (7.4.1) that let you configure the AC controlled applications.
Single Left	Y/ N	Activates the Single Left mouse button option in the mouse panel
Single Right	Y/ N	Activates the Single Right mouse button option in the mouse panel
Double Left	Y/ N	Activates the Double Left mouse button option in the mouse panel
Drag & Drop	Y/ N	Activates the Drag and Drop mouse option in the mouse panel
Off	Y/ N	Activates the mouse off option in the mouse panel

Parameter / Option	Values, defaults	Description
		 <p>When using dwell mouse click activations the mouse off allows you stop the clicking when you want to rest or just look around.</p>
Zoom	<u>Y</u> / N	Activate the zoom option in the mouse panel  <p>The zoom function is useful when you control the windows desktop and you want hit small controls. When static zooming is active, the magnification glass will pop up at half of the dwell time and disappear when you click in the magnification glass or look outside of it.</p>
Application Center	<u>Y</u> / N	Activates the application center button on the right side menu.  <p>Disabling this function might prevent the user to leave the Windows desktop and re-enter the Application Center!</p>
Configuration	<u>Y</u> / N	Activates the configuration settings dialog. This dialog allows the users to enable click sounds and to modify the dwell time.
Windows Control -mouse emulation	<u>Y</u> / N	Activates the windows desktop control button, the desktop will be controlled with the mouse emulation
Windows Control Desktop 2.0	<u>Y</u> / N	Activates the Desktop 2.0 access, which provides a more convenient way to interact with many Windows applications.  <p>The Desktop 2 mode requires an extended license If the feature is not licensed it can't be activated. Please check general setup page for information about your license.</p>

6.6.1 Application List

The Application List gives you an overview of how many application are AC controlled. You can also see what parameters are applied to each application. An application can be started by looking at the application button on the AC. The buttons are displayed from left to right in the order of the application list.



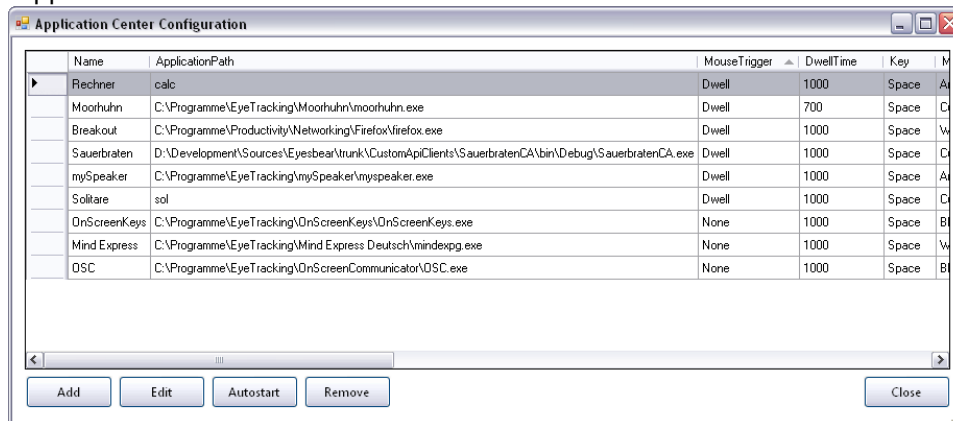
The options file of the application center are stored in the folder. They can be copied to another computer to ease the cloning of a computer.

/Documents and Settings/Current User/Local Settings/Application Data/alea_technologies_gmbh/IntelliGaze/appcenter/application.settings



You can automatically start IntelliGaze™ and any client application together. The application must be configured in the application center. Highlight the application in the list and click the "Autostart" button. A link in the program menu/autostart will be created. Delete the link manually if you don't want to automatically start the application anymore.

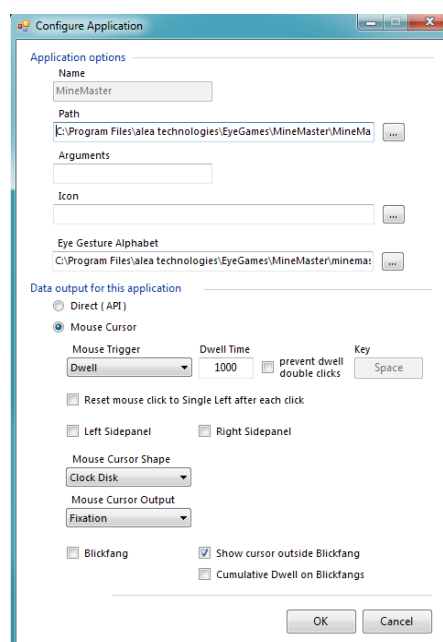
Example application list:







Parameter/ Option	Values, defaults	Description
Add	n/a	Opens a dialog to create a new AC controlled application
Edit	n/a	Opens a dialog to edit the application that is selected in the application list
Autostart	n/a	Defines the selected application as autostart. Once started, IntelliGaze will launch this application directly.
Remove	n/a	Removes the highlighted application from the application list

6.6.2 Add/Edit Application

This dialog allows you to configure the parameters which are applied when the application is launched from the AC. The standard parameters will be restored when the application is closed.



App.Center Parameter / Option	Values, defaults	Description
Name	n/a	When creating a new application, you can choose a name for the application. This name will also be shown on the button in the AC. This box is grayed when an existing application is edited. This name must be used as an Intelligaze.exe command line parameter when you want to autostart this application together with IntelliGaze™.
Path	n/a	The full path to the program executable.
Arguments	n/a	Program arguments for starting the application.  <i>If you want to launch a browser application enter your favorite browser in the path edit box and the URL to the browser application in the arguments edit box.</i>
Icon	n/a	Pick an icon which will be displayed on the button in the application center. If left empty, IntelliGaze™ tries to extract an icon from the executable.
Eye Gesture Alphabet	n/a	Selects an alphabet that is activated when the application is launched.
Data output	Direct (API) Mouse- Cursor	Some applications communicate via API with IntelliGaze™. (MySpeaker, RollTalk) If you want to launch those application from the AC, enable Direct (API) data output Applications that are controlled by mouse have to select the Mouse Cursor data output. All following settings are only available when the mouse cursor output is chosen.
Mouse Trigger	None Dwell Key Blink Joystick Mouse	Chooses which method is used to activate mouse events. The specific mouse event that is activated is determined by the selection in the left side panel.
Dwell Time	1000	When the Dwell Mouse Trigger is chosen you can enter the dwell time which is used.
Prevent Dwell Double Clicks	Y / <u>N</u>	If enabled, IntelliGaze™ will not raise a second click at the same position. You have to move your eye to start a new dwell selection
Key	Space	You can use a standard keyboard to activate a mouse event. Chose the key which will be used as mouse click activation.
Reset Mouse Click to SingleLeft after each click	Y / N	When activated, IntelliGaze™ will always reset the mouse event to SingleLeft. You can choose which mouse event will be triggered in the (Left) side mouse panel.
Left Side Panel	Y / N	Determines if the left mouse side panel is available when the application is started
Right Side Panel	Y / N	Determines if the right options side panel is available when the application is started
Mouse Cursor Shape	None Clock Disk Clock Circle Shrinking Rectangle	You can pick the shape of your mouse cursor here.  <i>When Dwell mouse trigger is activated, you should choose an animated cursor. Otherwise you will not get any dwell time feedback.</i>

App.Center Parameter / Option	Values, defaults	Description
	Shrinking Disk Windows Arrow Small Cross- hair	 <i>Some Applications like OnScreenKeys have their own Mouse Cursors. Choose the Standard Windows Arrow cursor in this case, and the application will then replace the standard cursor with its own customized cursor.</i>
Mouse Cursor Output	Fixation Raw	When set to Fixation the mouse cursor will only be moved if IntelliGaze™ detects a fixation. The Cursor is then put at the position of the fixation. This output adds a delay to the cursor output. Raw puts the cursor on the unfiltered IntelliGaze™ data. This method should be used for applications that need low latency interaction, such as games.
Blickfang	Off On	A Blickfang is a region where the gaze data and mouse cursor are stabilized. Some applications which are IntelliGaze™ enabled support Blickfang. (The Grid1, Viking Communicator, Mind Express, OnScreenKeys, mySpeaker) Some applications which are not IntelliGaze™ enabled might support Blickfang as well, if their controls are well defined buttons. (Windows Calculator)
Show Cursor outside Blickfang	On Off	When Blickfang is activated, you can choose whether or not the cursor should be hidden outside Blickfang areas.
Cumulative Dwell on Blickfang	On Off	Each Blickfang collects dwell times if the users looks at the Blickfang. Dwell times are reset when a click is done.  <i>'Cumulative' improves the user experience because the user doesn't have to do continuous fixations. It is recommended to turn this feature on.</i>

6.7 Calibration

During the calibration, the IntelliGaze™ system calibrates the internal calculations to the individual parameters of a subject's eye.

A calibration requires the subject to fixate a number of targets on the screen. Typically the system will automatically detect the correct fixation and interactively cycle through the point sequence. The parameters for this process can be configured as described below.

After the calibration, the system will provide an intuitive feed-back about the quality of the calibration.

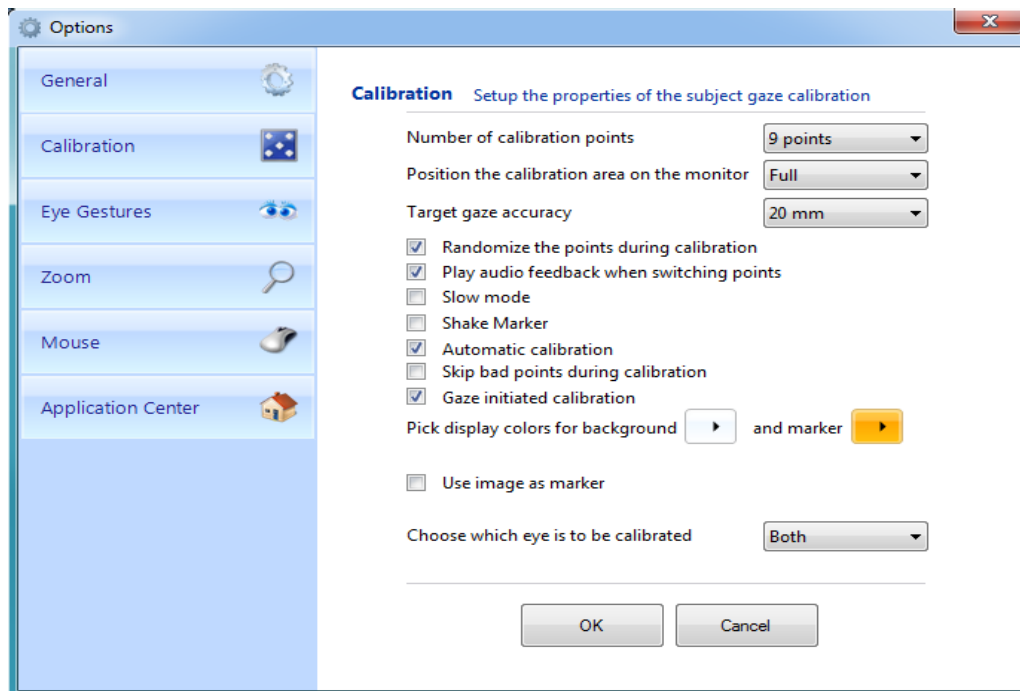
Once a calibration has been completed successfully, it will be automatically saved and re-used, until another calibration has been completed. This works even over restarts of the system.







In order to achieve and maintain the highest accuracy, we recommend calibrating the user after system changes or longer periods of time. Very large changes in ambient illumination might also be compensated by a new calibration run.



The parameters of the calibration can be configured under: → Options → Calibration



Calibration Parameter	Values, defaults	Description
# of points	1, 5, <u>9</u> , 16	Number of points in calibration sequence. A higher number can increase the accuracy. The 16 points calibration is optimized for highest accuracy. Head movement range is limited with 16 point calibration. This method is designed for ALS users who want to control the Windows desktop.
Target gaze accuracy	10, <u>20</u> , 30, 40 mm	The accuracy that a particular subject can/should achieve. The parameter does not influence the actual accuracy, but is only used for qualitative calibration feedback, e.g. even a user with impaired eye movement control can get 'good' results, when the target accuracy is lowered.
Randomize points	<u>Y</u> / N	Changes the point sequence randomly to avoid prediction artifacts.
Play audio	<u>Y</u> / N	Sound feedback with point acceptance.
Slow mode	Y / <u>N</u>	Slows down the automatic calibration process.
Shake marker	Y / <u>N</u>	Shakes the marker after it moved to a new position to help attract users attention at this position
Automatic calibration	<u>Y</u> / N	Cycles through the point sequence automatically, checking proper fixation on each point. When turned off, the operator has to accept each point manually.  <i>ESC will cancel the calibration sequence at any time.</i>
Skip bad points	Y / <u>N</u>	After a while a non-fixated point will be ignored and the sequence will continue. When turned off, the system will wait indefinitely for a proper fixation.
Gaze initiated calibration	Y / <u>N</u>	The calibration start can optionally be triggered by the user by a long fixation into the camera lens.

Calibration Parameter	Values, defaults	Description
		 <i>Ctrl-F5 or a double left click on the status window normally starts calibration</i>
Pick display colors	n/a	Colors for the calibration screen and targets.  <i>Please pick the calibration background colors close to the future operation scenario, in order to avoid gaze calculation artifacts through large pupil dilation changes, i.e. calibrate on dark background, when the operation environment will be dark.</i>
Use image marker	Y/ <u>N</u>	Instead of the animated dot, a picture can be used as calibration target, which can be particularly useful when calibrating children. A dialog will allow the selection of a JPG, BMP or PNG image. The size shall not exceed 256x256 px., color of the pixel 1,1 will be treated as transparent image color.
Position calibration area	Bottom, Center, <u>Full</u> , Horizontal, Vertical	Very large screens or visually impaired subjects might require on calibration only a part of the screen.  <i>In most cases, the 1-point calibration on 'full-screen' will yield similar results to a reduced calibration are . Horizontal and Vertical options are only available with 5-point calibration.</i>
Choose which eye to calibrate	<u>Both</u> , Right, Left	Selects which eyes will be used for the calibration.
Ignore r/l eye completely	n/a	When only one eye is selected for calibration, the option to completely ignore the other eye comes up. The second eye should only be completely ignored, if it's permanently invisible, i.e. an eye-patch is being used.

6.7.1 Overwrite Calibration

When calibrating both eyes the systems stalls at each point until data from both eyes is available. This ensures the maximum data quality sacrificing tolerance to unstable data. Some users can not be calibrated because there will be points where at least one eye is not visible or unstable.

Pressing the **space bar** overwrites that calibration point. The system now relieves the strict data acceptance and calibrates the point with whatever data is available at this point.

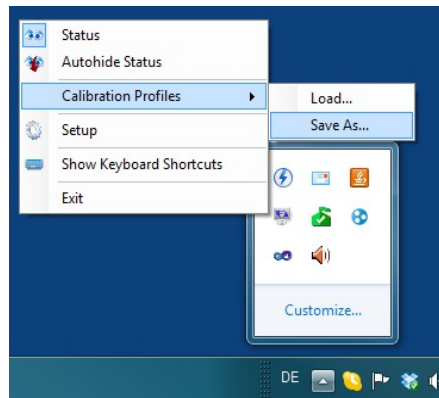


The calibration overwrite routine can also be used for user with problematic glasses. Pressing the space bar will force the system to accept data which would be rejected under normal calibration.

6.7.2 Calibration Profiles

A calibration can be saved for later usage. This is especially useful when working with several users on a system and the calibration is difficult to achieve. Using Load and Save Calibration you can very easily switch between calibrations. Beside the individual calibration data, the profile contains all settings of the calibration procedure.

Use the IntelliGaze tray icon menu to access this function.

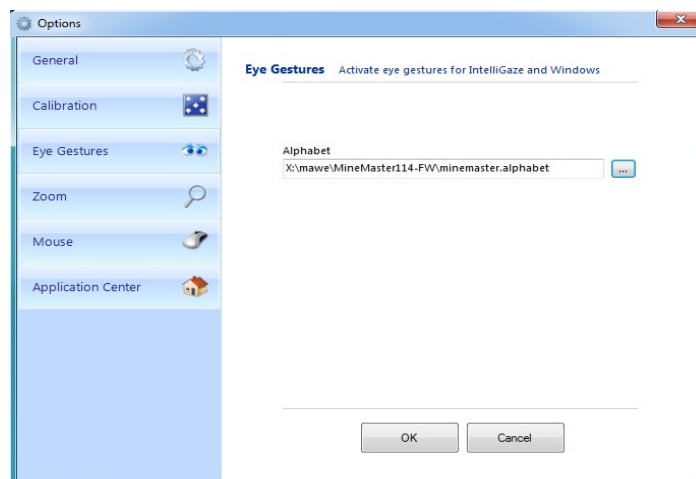


The calibration profiles are shared with the Gaze Assistant tool, where several management functions are provided.

6.8 Eye Gestures

Eye gestures are an alternative or supplementary possibility to trigger clicks with IntelliGaze™. They can be used together or instead of classical dwell or blink click triggering. You can define several eye gestures with an external editor.

For further details please refer to chapter 6.12



paint



In the Options dialog for eye gestures you define which eye gestures you want to use on the windows desktop and in IntelliGaze™ itself. You can load an individual alphabet for each application in the application center editor.

6.9 Licensing

The Intelligaze licensing scheme is handled by the CAM30/CAM30NT camera module's hardware. The license key is stored in the camera module. This allows the user to install and run the software on several computers. Wherever the camera will be connected, the licensed functionality will be available.



The IntelliGaze™ software will only start properly if the camera has been connected.

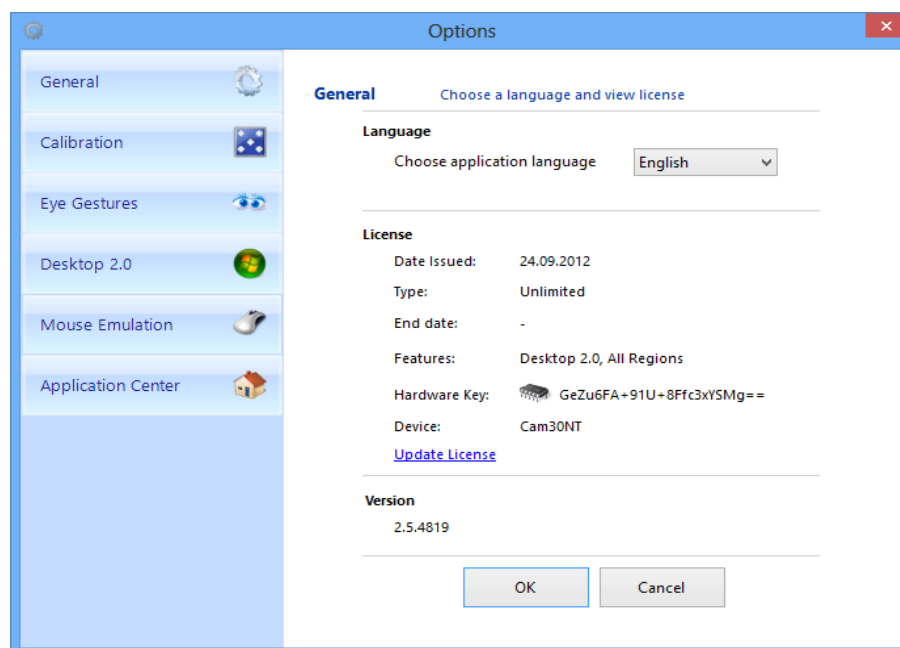
The actual licensing is done during the production process according to the customer order. Typically this will be an unlimited, full license.

The license might also restrict the use to particular client software or only grant access to particular features.

The status of the system license can be checked under: → Options → General

Feature	Description
Desktop 2.0	Allows usage of the Desktop 2.0 automation
Region A	Device supports only North American languages (English, French, Spanish)
Professional	Device is licensed for professional applications that access raw data just like head speed, binocular gaze and eyeball position

If you are running the system on a temporal license, a warning will be issued, a few days before it will terminate.



The license can be programmed on-site without extra tools:

- The Hardware Key will have to be transferred to alea technologies.
- alea technologies will issue a new license key and re-transfer it.
- This license key needs to be programmed into the device, an option that will be offered by IntelliGaze™, when the camera is connected and no license is found. Alternatively the current license can be overwritten with the *Update License* command link on this page

- The *Device* label informs the user about which device is licensed. i.e. on a Neos computer with integrated camera the label will show CAM30NEOS

6.10 Service Mode

The Service Mode allows the adjustment of internal system parameters by the experienced system integrator.. It can be invoked by starting "IntelliGaze-Service" from the Program Menu.

The Service-Mode is not meant to be used by the end-user!



SERVICE-Mode - The program link should be deleted before delivery.

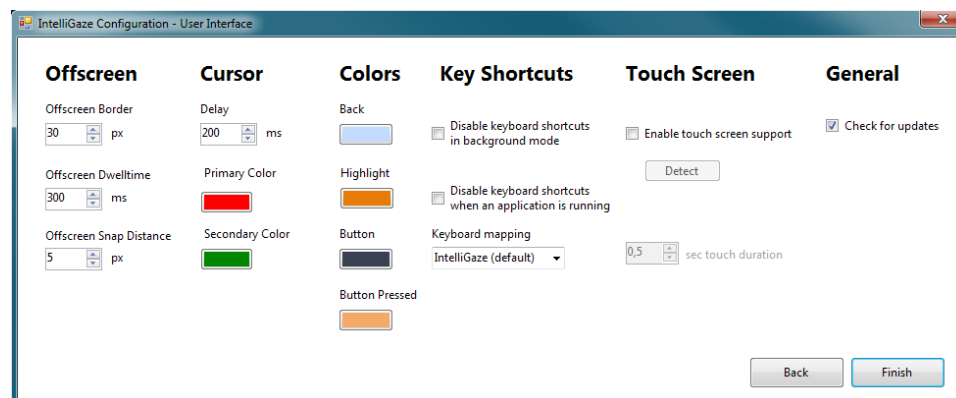
*It can easily be recreated: the Service Mode is internally linked to starting **intelligaze.exe** with a command-line parameter 'service' - i.e. RUN: "**intelligaze.exe service**"*

Eye Tracking Parameter	Parameter	Default Value	Description
Hardware	Data Source	Camera	Choose whether you want to operate the system in mouse simulation mode or in standard camera mode
	Speed	40Hz	Recommendation: 50Hz for real time applications like games (CAM30 only) 30Hz for computers at the lower end of the hardware recommendation Power Saving 1 for the Smartbox Powerbox.
	Standby-Time	15s	The device will power down to an energy saving mode when there is no head in the working range for the given amount of time
	Eye-Display	-off-	When turned on, you can activate an eye display in IntelliGaze™. The eye display might help to solve problems that occur when dealing with glasses
Log	Log-Level	Warning	Chooses the debug level of the application. When set to verbose, the system will write all internals into the logger; when set to error, only error message will be logged.
	Log-Type	Logfile	Determines the output of the logger. UDP: logs text messages to 127.0.0.1:2351 LogFile location: /MyDocuments/alea_technologies_gmbh/IntelliGaze/logfiles

Eye Tracking Parameter	Parameter	Default Value	Description
API	Listen IP	127.0.0.1	IP number on which IntelliGaze™ will receive communication from the API
	ListenPort	27412	Port number on which IntelliGaze™ will receive communication from the API
	Target IP	127.0.0.1	IP number to which IntelliGaze™ will communicate to the API
	TargetPort	27413	Port number on which IntelliGaze™ will communicate with the API
Eye-Events	Fixation Duration Min	100 ms	The minimum fixation duration of the build in fixation detection algorithm.
	Fixation Dispersion	60 px	The maximum dispersion of the fixation of the build in fixation detection algorithm
	Blink Duration Min	200 ms	The minimum blink duration of the built-in blink detection algorithm
		700 ms	The maximum blink duration of the built-in blink detection algorithm. All blinks longer then this number are regarded as "no data available"
Heuristic-Filter		-on-	Activate a spike removal filter
		stage one	Stage one - removes one sample spikes Stage two – removes two sample spikes



The Speed Option "Power Saving 1" offers unique power optimization to maximize the battery lifetime on this platform. It's recommended to use this mode when the Powerbox is operated in a mobile setup without mains power.



User Interface Parameter	Parameter	Default Value	Description
Off-Screen	O.S. Border	30 px	The distance of the side panel menus. The menu becomes active when the user looks at least the number of pixels off the border
	O.S. dwell-time	300 ms	The user has to fixate for this duration outside the monitor to cause the side menus to pop-up
	O.S. Snap Dist.	5 px	A cursor that is max. 5px out of the visible area will be forced back into the screen
Cursor	Delay	200 ms	The mouse cursor is delayed with a rubber-band effect for the given amount of time.
	Primary Color	Red	The color of the IntelliGaze™ mouse cursor
	Secondary Color	Green	The color of the IntelliGaze™ mouse cursor when the mouse is dragged (Drag and Drop)
Colors	Back	light blue	The background color of the application center
	Highlight	orange	Highlight color of IntelliGaze™ buttons
	Button	dark grey	Standard color of the buttons
	Button pressed	light orange	Color of a pressed button
Key Shortcuts	Disable Background	false	When true, IntelliGaze™ will disable all keyboard shortcuts when IntelliGaze™ is started with the "background" parameter
	Disable Application	false	When true IntelliGaze™ will disable all keyboard shortcuts when an application is launched from the application center
Keyboard mapping	IntelliGaze™, Rolltalk, Custom	Intelli-Gaze	Defines the set of key shortcuts which are used by IntelliGaze™
Touch Screen	Enable Touch Screen support	false	When activated IntelliGaze™ will bring up a menu for system function whenever the touch screen is touched
	Detect		Activates the auto-detection function of the touch panel
	Touch duration	0.5sec	Delay before the menu pops up after a touch event
General	Check for updates	True	Checks for online updates when you start IntelliGaze™

6.11 Monitor Calibration

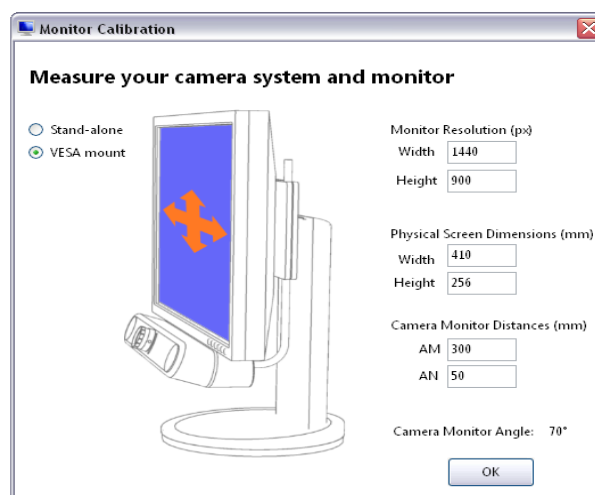
In order to ensure the highest gaze accuracy over the large working range, the physical setup of the system needs to be calibrated when the system is being integrated.

Upon first start you have to select which camera is used.



Integrated cameras don't have to be measured. Integrated cameras are using fixed pre-configured values. The monitor tool will quit when you select the integrated camera. Neos13 is such a device with integrated camera.

CAM30 and CAM30NT must be measured with the tool. The measurements cover the physical properties of the monitor and the position of the camera unit relative to it.





A failure to measure the monitor-camera parameters correctly will cause high gaze location errors under head-motion.

1. Use the tool **Monitor Calibration** which can be launched from the start menu.
→ *Programs / alea technologies / Monitor Calibration*
2. Choose the VESA mount option if your camera unit is attached using the standard IG-30 VESA mount adapter, and choose the standalone option if your camera is mounted otherwise.
3. Finally, follow the instructions in the calibration tool and enter the following parameters:
 - The screen-resolution of the monitor.
 - The physical dimensions of the panel without the monitor frame.
 - Two or three measured distances between the camera and the monitor. Please check the monitor sketch for detailed reference..



*In a dual monitor setup make sure the camera is attached to the primary monitor.
The resolution of the primary monitor will be auto detected by the tool.*



*The monitor resolution should be kept constant during the whole operation.
The system will notify the user when the entered value does not match the actual monitor resolution when a calibration is started.
IntelliGaze™ will try to adopt the gaze-cursor coordinates to possibly changing resolutions during the operation of the system e.g. in games. Nevertheless, the system should be validated carefully in such cases.*

You will have to repeat this measurement whenever the camera changes its position with respect to the monitor. The values are saved in a xml settings file which is located in the folder:

\\Current User\\Local Settings\\Application Data\\alea_technologies_gmbh\\IntelliGaze\\planes.settings

6.12 Eye Gesture Editor

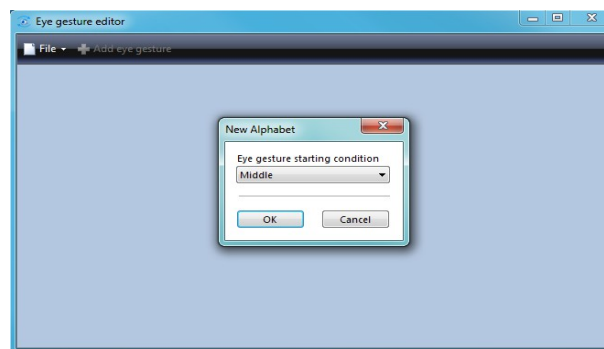
An eye gesture is a sequence of fast eye movements (saccades). The sequence should be long enough to distinguish an eye gesture from a standard eye movement. Eye gestures can be used to trigger events without the need for a user-interface or gaze calibration.

An alphabet is a set of eye gesture definitions. The Eye Gesture Editor is a tool to edit an eye gesture alphabet. It can be loaded with each Application or for the Windows desktop. Once edited, you can copy alphabets to other computers and use it there.

Eye gestures can be particularly well used by users that have problems to fixate on a target. In many cases a gaze calibration is not required, since only movements and no absolute screen positions are used. Each eye gesture triggers exactly one action.

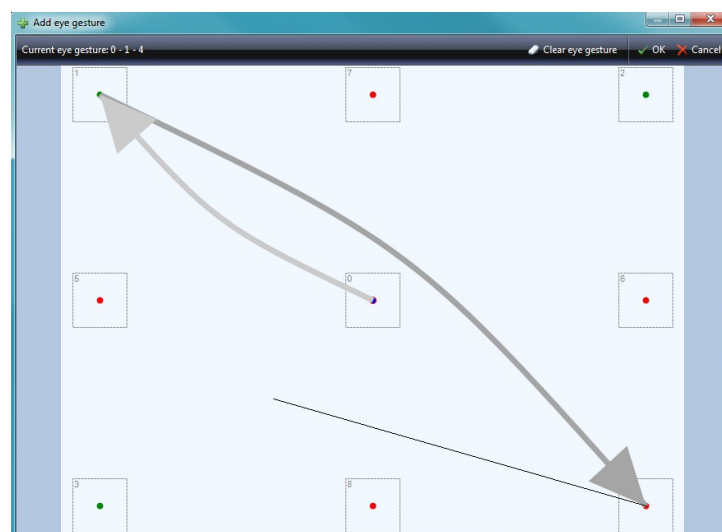
Open the eye gesture editor in the windows start menu.

Choose to create a new alphabet.



Group	Parameter	Description
Starting Condition	Middle	Eye gestures must start in the middle of the screen. When this option is chosen, it reduces the detection of false eye gestures.
	None	The gestures don't have to start in the middle of the screen.

To fill the empty alphabet with gestures click "Add eye gesture".



Start drawing the gesture from the center point. Eye gestures of the same alphabet should be unique enough to prevent false detection of gestures that are similar. An algorithm advises you during drawing about good and bad points for an eye movement. Delete the last saccade with a single right click or click "Clear eye gesture" to delete the entire gesture.

Recommended targets for the eye movement are green, possible points are yellow and forbidden points are red.



The shorter the eye gesture the more likely it is to trigger it involuntary. If you have just a handful of gestures in your alphabet 2-3 strokes per eye gestures are enough to clearly distinguish them. To distinguish 10 or more eye gestures of an alphabet, it is recommended to use at least 3-5 strokes per eye gesture.



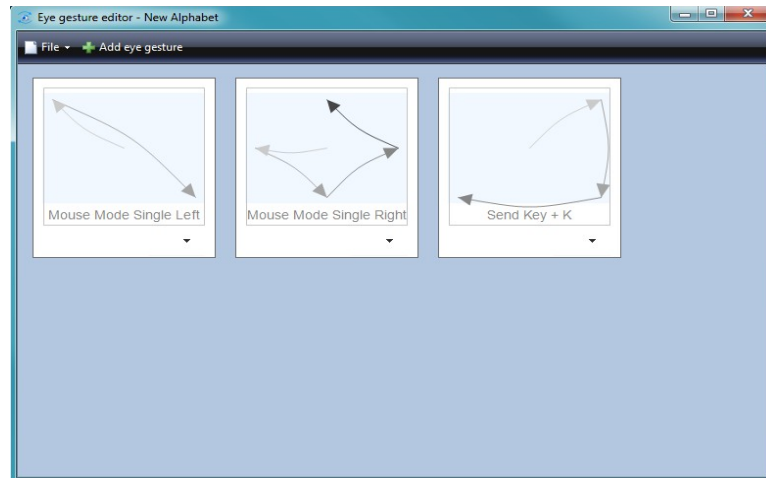
*The more gestures you define per alphabet the more difficult it is to learn the alphabet. Use the IntelliGaze integrated Eye Gesture Trainer to test the alphabet:
Press Ctrl+G in IntelliGaze™ to open the trainer when an alphabet is loaded.*

After the gesture is drawn, click ok and assign a command to the eye gesture. Decide between a user defined command and a predefined command. The command will be triggered when the alphabet is loaded and the eye gestures are performed.

You can choose between the following predefined commands:

Gesture Command	Description
Dwell Faster	Reduces the dwell time
Dwell Slower	Increases the dwell time
Mouse Mode Single Left	Chooses left mouse click
Mouse Mode Single Right	Chooses the right mouse click
Mouse Mode Double Left	Chooses the left double click
Mouse Mode Drag & Drop	Chooses the drag and drop mouse operation
Mouse Mode Off	Turns the cursor control off
Mouse Mode Zoom	Turns the IntelliGaze™ zoom function on or off
Send Key	Sends the key which is defined as optional parameter to the current active application.
Toggle Audio Feedback	Turns audio click feedback on or off
Perform Calibration	Starts a gaze calibration
Close Application	Closes the current active application
Start Application	Launches the application which is given as the optional parameter. The name must be the name given in the application center.
Shut Down PC	Turns off the PC

Continue to add more gestures to your alphabet. And click save alphabet as when you are done.



*Do not forget to load the alphabet in IntelliGaze™. Otherwise it will not be active.
Load the alphabet for Windows desktop or per application in the Application Center editor.*

6.13 Desktop 2.0

→ Please see Desktop 2.0 Quickstart Guide

6.14 Blickfang

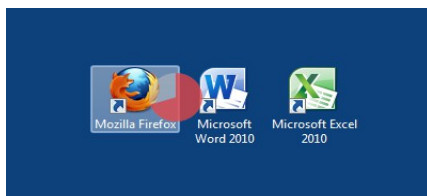
The measured gaze is never 100% accurate and stable because of measurement tolerances and the physiology of the eye. A gaze cursor that is directly coupled to the measured gaze will distract the user and create additional errors because the eye tends to follow moving and jittering target rather than staying focused on the real content of the screen.

IntelliGaze uses a technology to snap the gaze cursor into elements. This works not just for controls in IntelliGaze but also in some selected Third party applications.

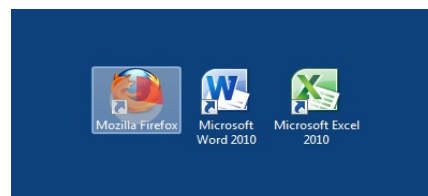
Additionally, the Blickfang technology is employed by Desktop 2.0 to use the snap in function on any arbitrary Windows application that supports the so called UI-automation.

Blickfang greatly enhances the user experience and it is recommended to make use of it wherever possible.

Gaze Cursor, floating between elements.



Cursor with Blickfang, centered on elements using Desktop 2.0:



Application	Blickfang Activation
IntelliGaze	- always on
Desktop 2	- always on
Third party application (OnScreenKeys, Tobii Communicator, Grid)	- Application center configuration (refer to chapter 6.2.2)
Grid2	- integrated in Grid2, no Intelligaze Blickfang is used

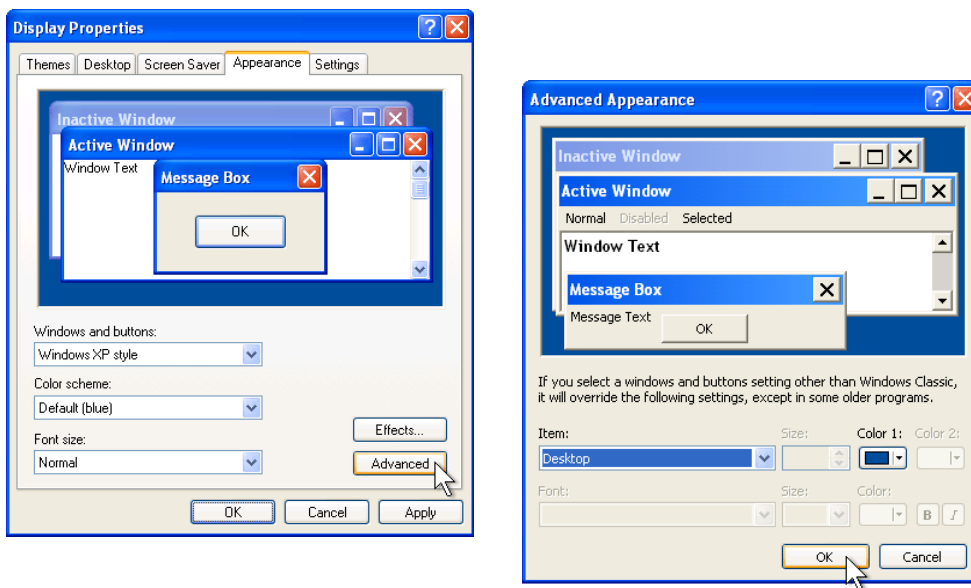
7 Application Configuration

7.1 Windows Desktop Settings

The control of the Windows desktop poses a particular challenge to gaze interaction users. Enlarging the elements of the graphical user interface can help to substantially improve the user experience when relying on pure mouse cursor emulation.

The desktop settings can be adjusted, as follows:

→ *Control Panel* → *Display* → *Display Properties | Advanced*



Recommended Settings (based on 12"-.15", 1024x768 screen-size) :

Parameter	Value
Active Title Bar	32
Active Window Border	8
Icon	50
Icon Font Size	12
Icon Spacing	75
Menu	32
Menu Font Size	12
Scroll Bar	24

7.2 Application Center - General Considerations

The purpose of the Application Center is to provide an easy, central home-page, where 3rd-party applications can be easily started and stopped, and their control-input requirements can be configured.

Some options include:

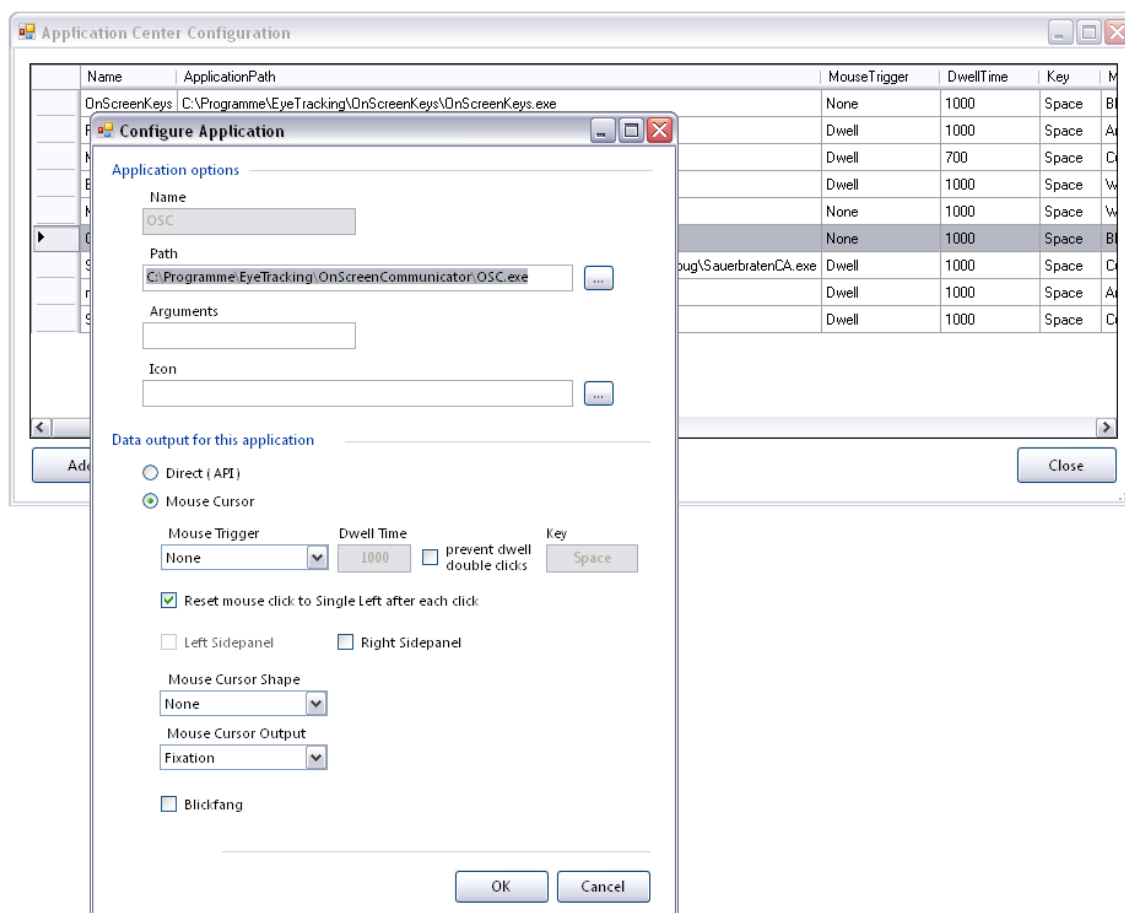
- Enter an application on two start-up buttons, one dwell- and one blink-controlled setup.
- Start online resources directly by starting a web-browser with additional parameters.

One major switch determines whether the application receives data via the mouse emulation or has been adapted to use the API, leaving the mouse for other purposes.

Details regarding the parameters can be found in chapter 6.6.2.

In order to include an application in the Application Center and provide it with configurable data, the application needs entered through the dialog below:

→ *Options* → *Application Center* → *Add Application*



7.3 AAC Applications

Please find below examples of how to configure several applications from different fields. The particular settings should be seen as a starting point and can be changed to meet end-user requirements.

They can also be used to derive proper settings for similar types of applications which are not listed.

7.3.1 The Grid

Program Name, Version: The Grid v. 1.xx

Manufacturer: Sensory Software

Application Settings

- enable an acoustic feedback on cell selection
- choose cell selection through mouse click

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	Dwell
Dwell Time	1000
Prevent Dwell Double Clicks	Y
Key	n/a
Reset Mouse Click to SingleLeft after each click	Y
Left Side Panel	N
Right Side Panel	N
Mouse Cursor Shape	Shrinking Disk
Mouse Cursor Output	Fixation
Blickfang	On

IntelliGaze™ Configuration

We recommend activating the auto-hide of the status window. To avoid covering cells, the window will disappear when the tracking is functioning properly.

7.3.2 The Grid 2

Program Name, Version: The Grid v. 2.xx

Manufacturer: Sensory Software



Grid 2 Version 2.6 and higher can be started from the Application Center or standalone.



Grid 2 Version 2.8 is required to run it together with IntelliGaze 2.0.

The Grid2 has been adapted to support IntelliGaze™ directly. In this case The Grid2 acts as the host application, which starts IntelliGaze™ and controls all parameters.

Grid2 can be used in two ways with IntelliGaze.

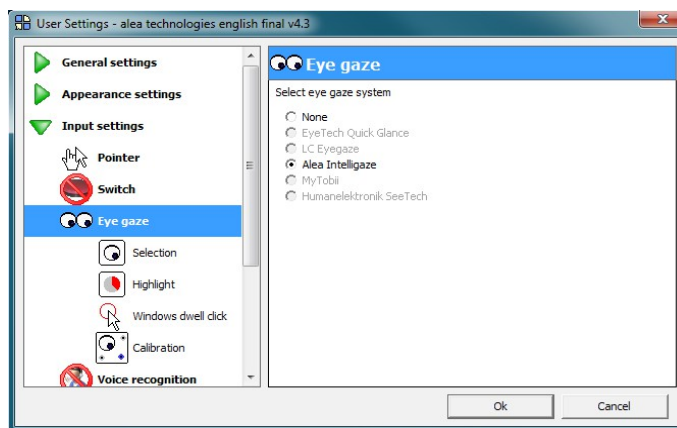
- a) Grid2 starting and controlling IntelliGaze - usually used when you don't do anything else with the PC but communication with Grid2.
- b) IntelliGaze starting Grid2 - used when you want to use IntelliGaze features like playing games or access the Windows desktop using Desktop 2.0.

Details below:

Option A - Grid2 Application Settings

To enable IntelliGaze™ support for The Grid2 go to

Edit → User Settings → Input Settings → EyeGaze: choose 'Alea IntelliGaze'



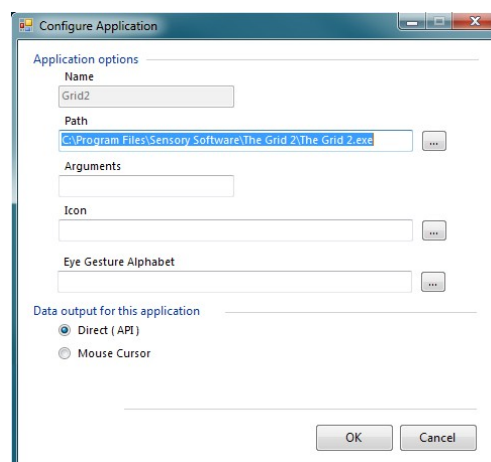
You will also have to decide on click selection, dwell feedback and dwell time. Special cells which control the Eye-Gaze functionality, i.e. calibration, Tracking Status Monitor etc. can be placed in every grid. Please refer to The Grid2 documentation for details on how to configure The Grid2.

IntelliGaze™ should be closed when you start The Grid2. It will automatically launch IntelliGaze™ if eye-gaze is activated as described above. For validation, you will see the Intelligaze tray icon come up, while Grid2 is starting.

Option-B Application Center Configuration

Add Grid2 in the application center and make sure to set the control to API.

You might consider selecting Grid2 for Autostart.



7.3.3 Roll-Talk

Program Name, Version: Roll-Talk

Manufacturer: abilia

Roll-Talk has been adapted to cooperate with IntelliGaze™.

Application Settings: n / a

A.C. Configuration

Parameter / Option	Standard Values
Data output	API
Mouse Trigger	n/a
Dwell Time	n/a
Prevent Dwell Double Clicks	n/a
Key	n/a
Reset Mouse Click to SingleLeft after each click	n/a
Left Side Panel	n/a
Right Side Panel	n/a
Mouse Cursor Shape	n/a
Mouse Cursor Output	n/a
Blickfang	n/a

7.3.4 MindExpress 3

Program Name, Version: MindExpress

Manufacturer: jabbla

Application Settings:

- Set the background of all pages to gray (RGB: 192,192,192); This is required by the Blickfang detection module.
- turn off the mouse cursor.
- disable dwell selection of cells, IntelliGaze™ will generate mouse clicks.

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	Dwell
Dwell Time	1000
Prevent Dwell Double Clicks	Y
Key	n/a
Reset Mouse Click to SingleLeft after each click	Y
Left Side Panel	N
Right Side Panel	N
Mouse Cursor Shape	Shrinking Disk
Mouse Cursor Output	Fixation
Blickfang	On

IntelliGaze™ Configuration

We recommend activating the auto-hide of the status window. To avoid covering cells, the window will disappear when the tracking is functioning properly.

7.3.5 OnScreenKeys

Program Name, Version: OnScreenKeys

Manufacturer: TWMedTec, Tom Weber

Application Settings

- choose dwell selection of about 1000ms
- activate the eyetracker mode of OnScreenKeys to place the keyboard in the full width of the monitor.

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	None
Dwell Time	n/a
Prevent Dwell Double Clicks	n/a
Key	n/a
Reset Mouse Click to SingleLeft after each click	n/a
Left Side Panel	N
Right Side Panel	Y
Mouse Cursor Shape	None
Mouse Cursor Output	Fixation
Blickfang	On

7.3.6 COGAIN – GazeTalk

Program Name, Version: GazeTalk, v. 5.x

Manufacturer: COGAIN.org

Application Settings

- choose dwell selection of cells

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	None
Dwell Time	n/a
Prevent Dwell Double Clicks	n/a
Key	n/a
Reset Mouse Click to SingleLeft after each click	n/a
Left Side Panel	N
Right Side Panel	N
Mouse Cursor Shape	None
Mouse Cursor Output	Fixation
Blickfang	Off

7.3.7 VS Communicator

Program Name, Version: VS Communicator 4

Manufacturer: Viking Software

Application Settings:

- Only create pages without color gradients on the background.

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	Dwell
Dwell Time	1000
Prevent Dwell Double Clicks	Y
Key	n/a
Reset Mouse Click to SingleLeft after each click	Y
Left Side Panel	N
Right Side Panel	N
Mouse Cursor Shape	Shrinking Disk
Mouse Cursor Output	Fixation
Blickfang	On

IntelliGaze™ Configuration

We recommend activating the autohide of the status window. To avoid covering cells, the window will disappear when the tracking is functioning properly.

7.4 Games



Please carefully observe the system performance when installing games for the IntelliGaze™ system.

Many games tend to block the PC for background operations, like the IntelliGaze™ processing. The system may then behave sluggishly or seem unstable.

You might try to lower the performance requirements of the game or increase the processing power of your computer. However a significant number of games will simply not be able to cooperate with background processes.

Indications of problematic system performance are an unstable head-position display, unstable cursor movements and the consistent presence of the warning letters in the Tracking Status Monitor (see: chapter 6.4 Tracking Status Indicator).

7.4.1 Online Break-Out

Program Name, Version: Breakout 3.3

Manufacturer: Uwe Haller

Application Settings: n/a

A.C. Configuration

Parameter / Option	Standard Values
Data output	MouseCursor
Mouse Trigger	Dwell
Dwell Time	1000
Prevent Dwell Double Clicks	N
Key	n/a
Reset Mouse Click to SingleLeft after each click	Y
Left Side Panel	N
Right Side Panel	Y
Mouse Cursor Shape	Windows Cursor
Mouse Cursor Output	RAW
Blickfang	Off

8 Troubleshooting

8.1 General

8.1.1 System is not tracking

Definition

The tracking status Monitor constantly displays 'X' - It is not possible to achieve any positive tracking feed-back from the Tracking Status Monitor.

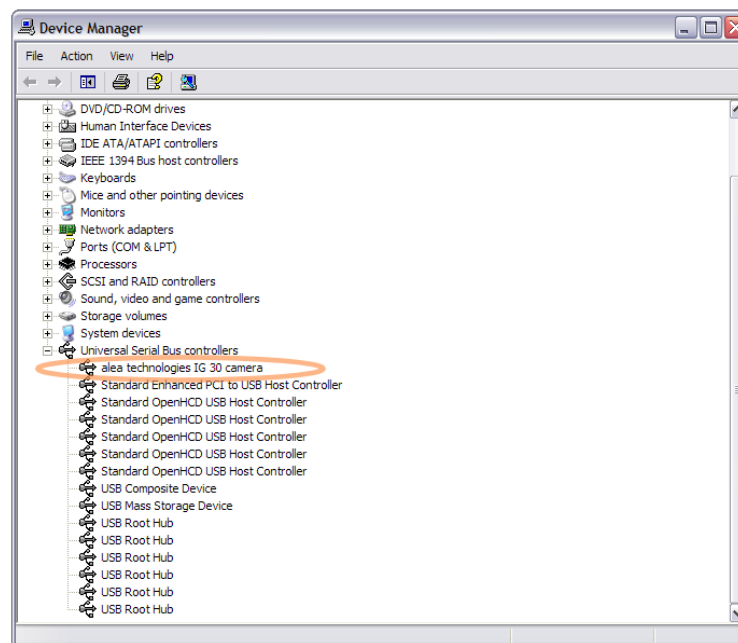
Prerequisites

- IntelliGaze™ installed
- Camera unit connected via USB
- External power-supply connected (CAM30)

8.1.2 Intelligaze cannot detect camera on start-up

Check proper installation and connection of the camera

Whenever the camera's USB cable is connected to a properly installed PC, the camera will show up among the USB devices in the control panel:



8.1.3 'Measure the monitor before calibration error'

Definition

The system requires a proper monitor calibration before it can calibrate a subject. Changing the monitor resolution or the camera position with respect to the monitor invalidates the monitor calibration.

Solution

Launch the tool MonitorCalibration and make sure that the physical screen dimensions and the monitor resolution match your setup.

8.1.4 Dwell click is never triggered

Problem

Although the subject is properly fixating on a point, the dwell cursor never comes to an end and resets itself.

Analysis 1

Some USB devices like memory sticks or external hard-disks allocate too many shared USB resources. The CAM30 data transfer might be interrupted by these devices resulting in an irregular video transfer which finally disturbs the eye event detection. Remove external memory sticks.

Solution 1

In general, other USB devices like web cams, speakers, headsets are not a problem. Please select hardware combinations carefully and, if problems occur, consider moving other devices to a different USB port.

Analysis 2

The data is too noisy for proper fixations to be detected, or the detection parameters are miss-configured.

Solution 2 – Software setting

The fixation dispersion is set to a value which prevents proper fixation detection. Increase this value.

8.1.5 IntelliGaze crashed

Definition

The IntelliGaze software crashes.

Solution

IntelliGaze has a build in crash recovery restarting the software after a crash to be able to control the pc. However to understand what the reasons of the crash are and to find a solution for that it's helpful to inspect the crash log files. They can be found in the folder

[users documents]\alea_technologies_gmbh\IntelliGaze\crashreports

8.2 Hardware

8.2.1 Cleaning system components, CAM30

Housing



Do not use any harsh solvent!

We recommend that you use a cleaner specifically designed for electronic equipment to clean the case. This should be used in conjunction with a soft, lint-free cloth. Any cleaning solution should be applied to the cloth. Under no circumstances should you spray the cleaner directly onto the machine. Excess cleaner may find its way into sensitive areas of the machine and can cause severe damage.

Lens



Do not use water in any combination with soap or alcohol!



Do not use any harsh solvent !

If the lens cover is being used for transport and storage, there should be no need to clean the lens. In the unfortunate case, of dirt reaching the frontal lens, the lens can be cleaned very carefully. Use lens cleaner and cleaning tissues that are certified for optical instruments or glasses.

8.2.2 Cleaning system components, CAM30NT

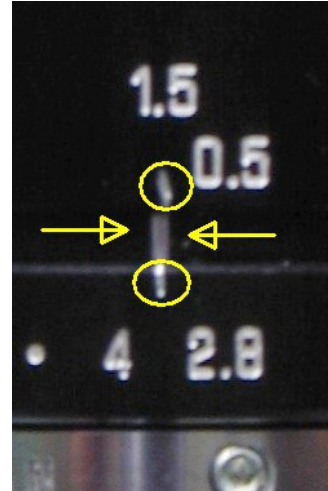
Front plate. IR-transmissive acrylic glass: Please use only soft cloth, i.e. microfiber and avoid harsh cleaners.

IR-Filter, 'Small Mirror': Dirt may be removed with glass cleaner or better isopropanol. The use of a cotton swab is recommended.

8.2.3 Check and adjust lens focus (CAM30)



Lens-marker with focus (above)
and iris (below) calibration mark.



How to identify and fix a possibly miss-adjusted camera lens ?

The camera lens has been calibrated and screw-locked during production. Two small scratches mark the calibration position. If uncertain whether or not the lens has been miss-adjusted, check for the position of the scratch-marks. If the lens-rings have been moved, open the appropriated locking screw* slightly, move the ring so that the marks are properly aligned again and lock the screw carefully.

(* - requires 0,9mm allen/hex key.)

After the procedure, the system should be tracking again in the specified working range. If further problems occur, please contact alea technologies.

8.2.4 Software

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9 Gaze Assistant

9.1 General

The Gaze Assistant is wizard-like tool to measure and protocol the gaze interaction capabilities of a user. It also helps the caretaker to set up the system. It splits up the setup process into small well defined steps that help to identify problems early.

The Gaze Assistant does not require an a user specific gaze calibration..

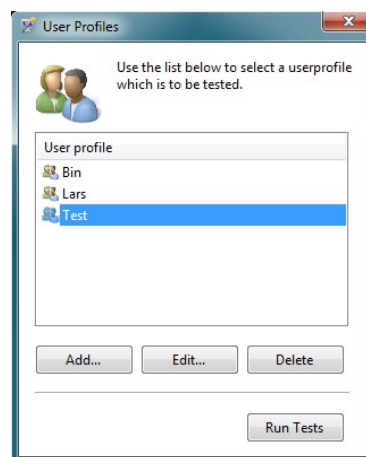
9.2 Usage

9.2.1 User Profile Selection

Create a user profile for a user. You can have several profiles per user if you want to switch between tests for different glasses in example.



The user profiles are shared with the IntelliGaze calibration profiles. Each user calibration created with the gaze assistant is also available in IntelliGaze under "Calibration Profile/Load"



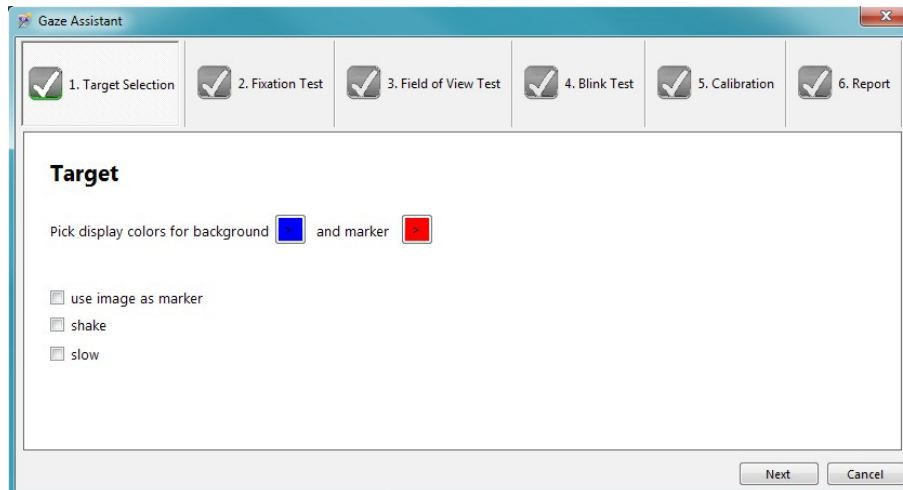
Group	Description
Add	Creates a new user profile. All settings and results are saved per user.
Delete	Deletes the highlighted profile
Run Tests	Performs the test for the highlighted user

9.2.2 Target Selection

In this step of the wizard you can define a gaze target for the user. This target will be used later in the test as well as in the calibration.



The target selection is a fundamental part of the set up process. A target / contrast / image that can only be poorly seen by the user will result in a poor performance. When working with children it's recommended to use a picture to draw their attention to the gaze target.

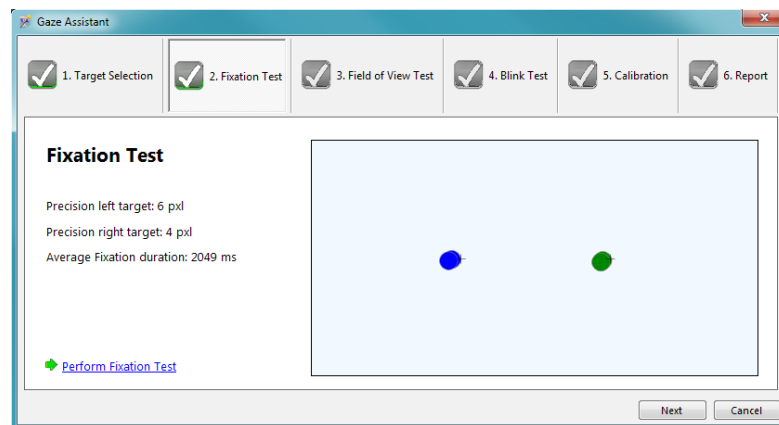


Target Selection	Default Value	Description
Colors Bgnd / Target	Blue / Red	Defines the color the background and the target during the following tests. The contrast should be high
Use image as marker	off	Use an image instead of a point as gaze target
Shake	off	Shakes the target whenever it's moved to a new position to draw the users attention
Slow	Off	Moves the target much slower to help users with a weak cognition to follow the target

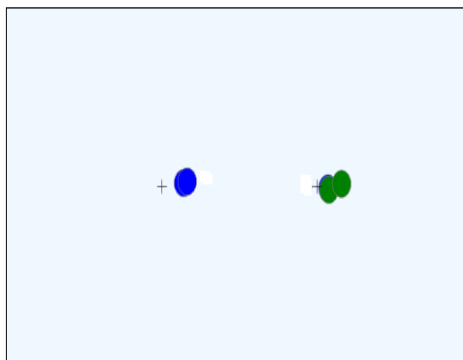
9.2.3 Fixation Test

The fixation test evaluates the previous target selection if the user is capable and or willing to look at the target. This tests confirms that there is some kind of reaction of the users to the target. It can reveal brain neglects as well as visual impairments.

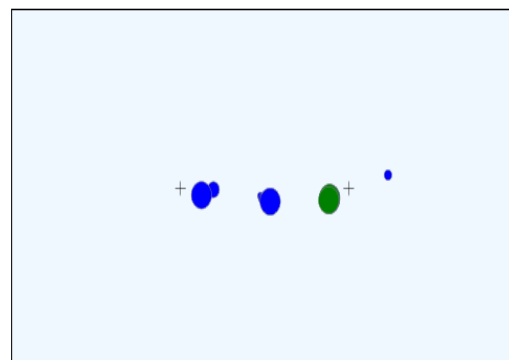
The test will switch the gaze target between two spots on the monitor and repeat this three times. It will measure if the eyes meaningfully respond to this stimulus change.



Fixation Test	Parameter	Description
Precision	OUTPUT: Left / Right	A low value < 100 px indicates that the user did react to the left or right stimulus.
Average fixation	OUTPUT: ms	How long was the user able to fixate the targets. This value is also an early indicator how long the maximum dwell time should be
Perform Fixation Test		Starts the test.



Good – clear reaction on both spots



Bad – arbitrary reaction on the left spot

Gaze-Ass. Hotkey	Function	Comment
Enter	Starts the test	
Escape	Interrupts the test	

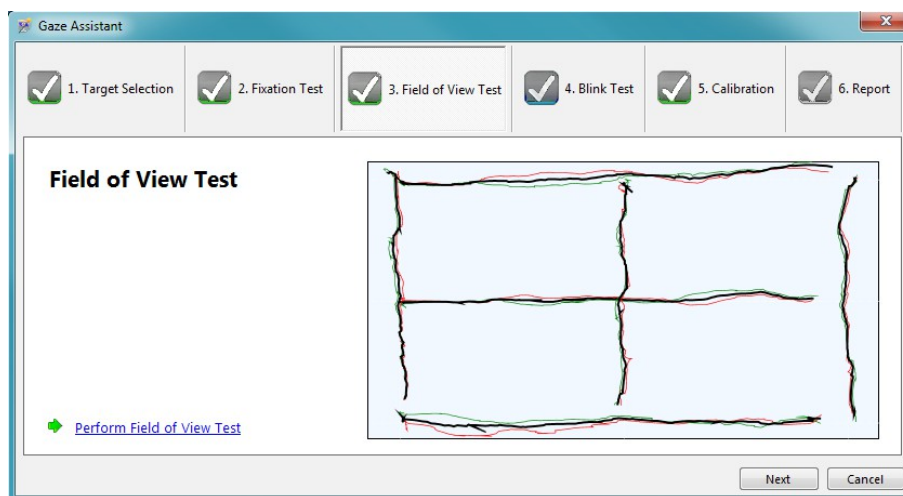


If the Fixation Test fails its recommended to go back to the target selection page, choose a different target and repeat the fixation test to check if this helps the user to react to the target better.

9.2.4 Field of View Test

The Field of View Tests evaluates if the users is able to react to the gaze target on every critical position of the screen. The test confirms that the users reacts to the target on several screen positions and there are no eye tracking problems in that position. The test is binocular therefore it's possible to identify the problems per eye.

The test will move the gaze target across several lines on the screen. The user is supposed to follow the dot while the system measures the eye movements during that process.

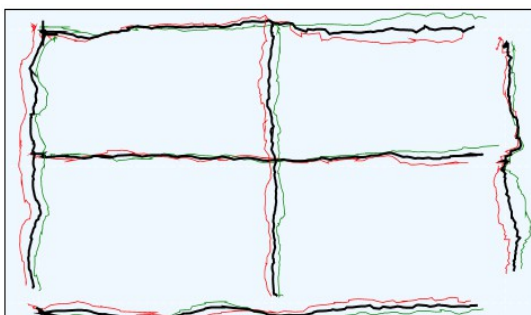


As a result you will get a visual representation of the scan path per eye.

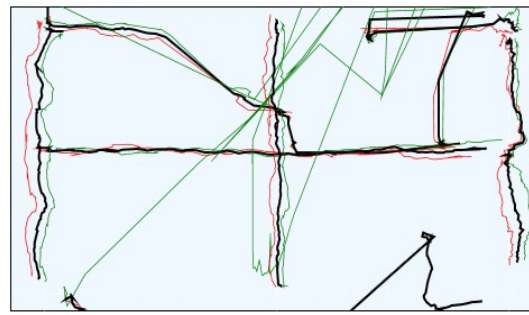
FOV-Test	Parameter	Description
Red line	Left eye	Scan path of the left eye
Green line	Right eye	Scan path of the right eye
Black line	Combined eyes	Scan path of the intelligent gaze combination of left and right eye.



The lines don't have to be very accurate. The test is supposed to reveal a meaningful reaction to the moving gaze target. A meaningful reaction is a straight line, no matter where the line is.



Good - binocular determined reaction at all pathes

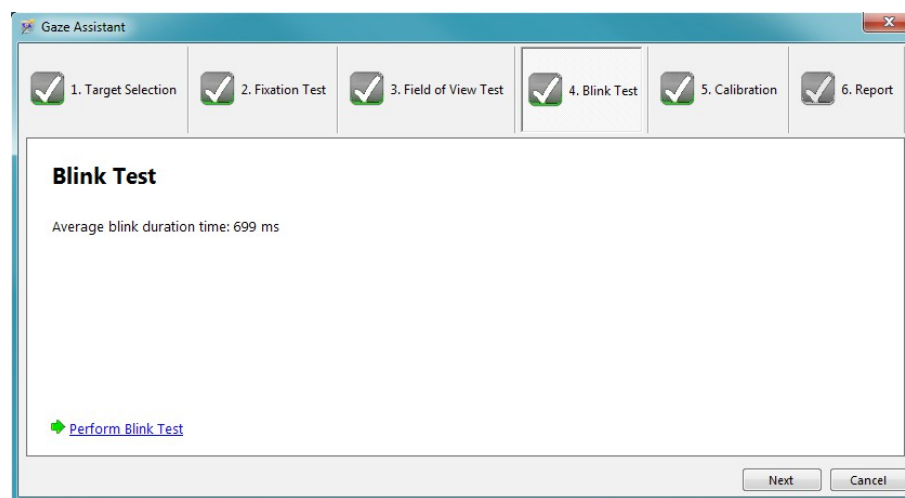


Bad - tracking problems or no reaction on the upper and lower path

Hotkey	Function	Comment
Enter	Starts the test at the chosen position	
Escape	Interrupts or ends the test	
1-6	Select a position to start a scan	Very often it's enough to just test the outer lines (1,3,4,6)

9.2.5 Blink Test

The blink test measures the user's blink behavior. During the test the user is supposed to look at the target and perform a couple of blinks he would use to trigger actions with the eyes. The system will measure the average blink duration.

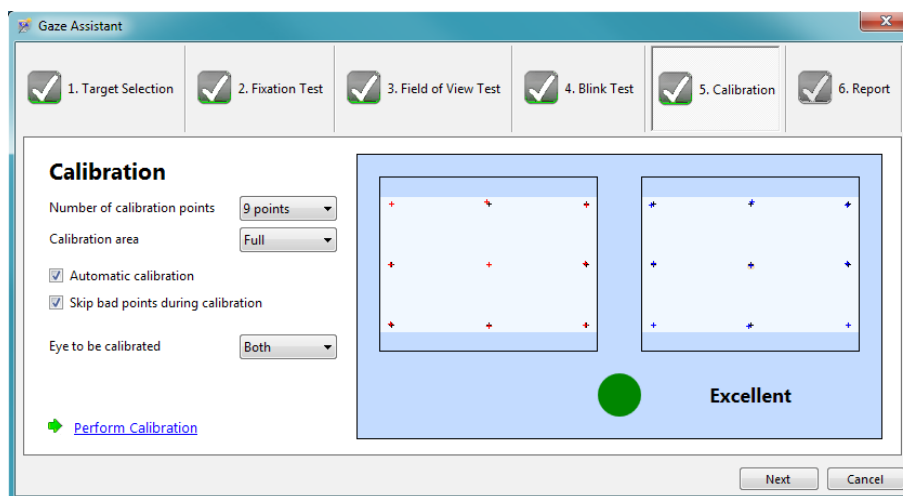


The blink test gives a recommendation for the minimum blink duration that should be used by IntelliGaze or a third party communication software to trigger clicks with eye blinks.

Hotkey	Function	Comment
Escape	Interrupts or ends the test	

9.2.6 Calibration

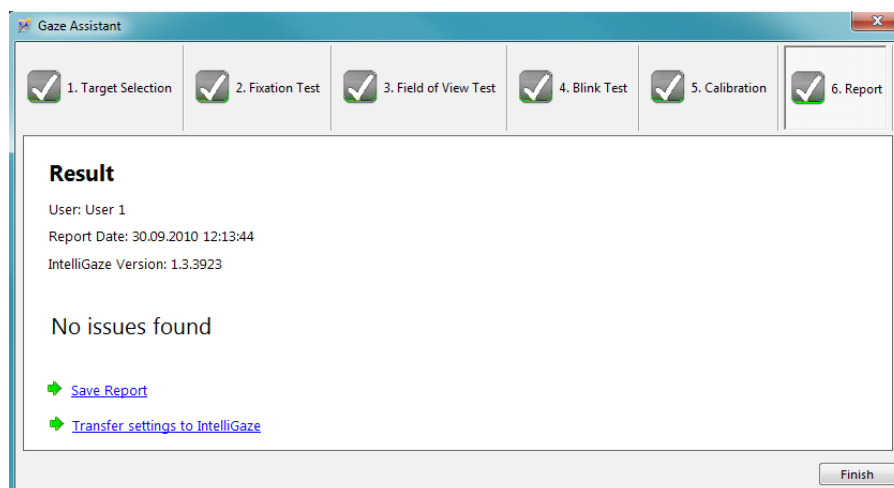
The calibration test allows the user to perform a calibration with the settings that were found in previous tests. Decide for the number of points, the calibration area and the eye that needs to be calibrated according to the field of view test.



The calibration will create the first user specific calibration. Previous test will very often perform better after the first user specific calibration because the system now doesn't rely on a default calibration to measure the gaze anymore.

9.2.7 Report

The report gives a short summary of the test. It's possible to export the result to an XPS document. The results itself are stored automatically. After quitting the Gaze Assistant and opening the same user again all results are in place.



The XPS-viewer is pre-installed on every Windows Vista (and higher) system which has at least .Net 4.5 (comes also with Intelligaze) installed.

Group	Description
Save Report	Export all test results to a XPS file.
Transfer settings to IntelliGaze	Pushes all settings for calibration and target to IntelliGaze.

